

# ONE-SHOT QUEST: STAIRWAY TO HEAVEN

Heaven is doomed! The heroes must reach and open the Gates of Heaven before it's too late! There's a secret staircase that goes directly to Heaven, but it is heavily guarded. Not only that, in order to open the gates a secret angelic melody must be played in the All-Mighty Organ. But agents of Darkness have torn apart the Music Sheets, and they are all over the place. Heroes must find them first, to be able to play the tune in the Heaven's Angelic Organ.

Tiles needed (from *Hellscape*, [A] Tiles): **1A**.

Tiles needed (from *Heavenfall*, [B] Tiles): **1B, 2B, 4B**.

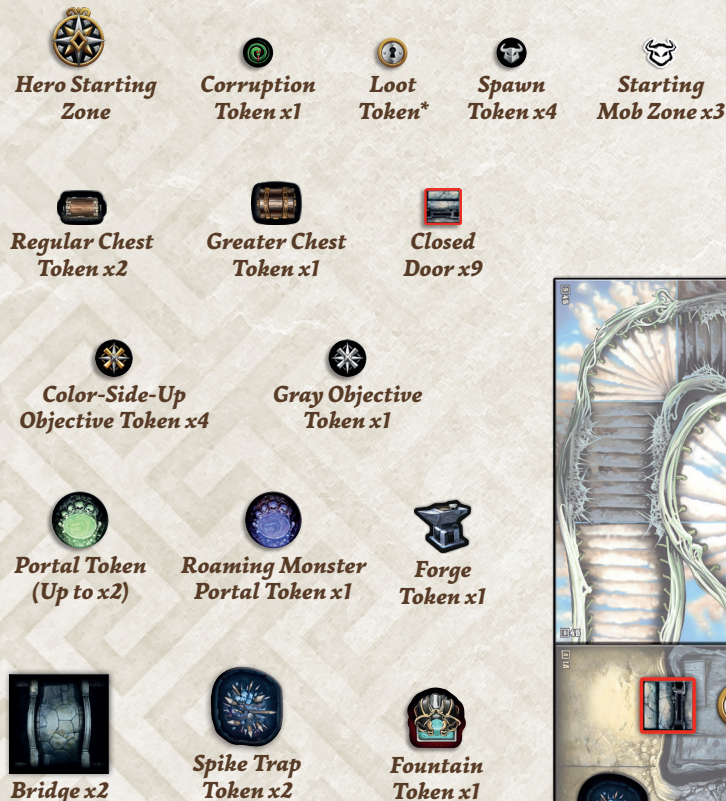
**NOTE:** This is the One-Shot version of the Quest with the same name from the *Heavenfall* Campaign, and therefore requires the *Heavenfall* expansion.

## QUEST OBJECTIVES

Complete the objectives in order:

**1- Angel's Choir:** Collect all 4 Music Sheets

**2- Angel's Call:** Play the Song at the Organ



\*Loot tokens are placed according to the number of Heroes:



## QUEST SPECIAL RULES

- **Angel's Choir:** Each torn part of the Choir's Music Sheet is represented by a color-side-up Objective token. Any Hero standing in an Objective token Zone may spend 1 action to collect the token. Objective tokens may be traded by Heroes like items.

- **The All-Mighty Organ:** The Zone with the gray Objective token is the Organ. A Hero holding the 4 Music Sheets can spend 1 action in the Organ Zone to play the Angel's Choir Song. As soon as the Song is played, the Quest ends in victory.

- **The 5th Watchman:** The Corruption token represents a Roaming Monster spawn Zone and is not affected by Door cards. When its Chamber is revealed, in addition to the regular spawn, spawn a Roaming Monster in the Corruption token Zone, then discard the token.

