

Quest Log



Last Quest

Last Campaign Card

Hero: _____
Player: _____

Level Up

Precision ○○○	Power ○○○	Health ○○○	Protection ○○○
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Special Attacks

Primary Attacks

Hero: _____
Player: _____

Level Up

Precision ○○○	Power ○○○	Health ○○○	Protection ○○○
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Special Attacks

Primary Attacks

Hero: _____
Player: _____

Level Up

Precision ○○○	Power ○○○	Health ○○○	Protection ○○○
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Special Attacks

Primary Attacks

Hero: _____
Player: _____

Level Up

Precision ○○○	Power ○○○	Health ○○○	Protection ○○○
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Special Attacks

Primary Attacks

		own		used				own		used	
Amnesia	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Killer Instinct	<input type="checkbox"/>	<input type="checkbox"/>					
Backfire	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Life Link	<input type="checkbox"/>	<input type="checkbox"/>					
Basic Instinct	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Magic Barrier	<input type="checkbox"/>	<input type="checkbox"/>					
Chaotic Fury	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Mind Reading	<input type="checkbox"/>	<input type="checkbox"/>					
Control Magic	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Mind Twist	<input type="checkbox"/>	<input type="checkbox"/>					
Deep Roots	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Modify Armor	<input type="checkbox"/>	<input type="checkbox"/>					
Dispel	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Planar Dance	<input type="checkbox"/>	<input type="checkbox"/>					
Disrupt Attack	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Powerless	<input type="checkbox"/>	<input type="checkbox"/>					
Distraction	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Reality Revision	<input type="checkbox"/>	<input type="checkbox"/>					
Earthquake	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Restoration	<input type="checkbox"/>	<input type="checkbox"/>					
Fair Combat	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Second Chance	<input type="checkbox"/>	<input type="checkbox"/>					
Fast Runner	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Space Spiral	<input type="checkbox"/>	<input type="checkbox"/>					
Friendship	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Survival	<input type="checkbox"/>	<input type="checkbox"/>					
Haste	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Tactical Mistake	<input type="checkbox"/>	<input type="checkbox"/>					
Hold Person	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	Transfer Essence	<input type="checkbox"/>	<input type="checkbox"/>					

		own				own	
Amulet of Will	<input type="checkbox"/>	<input type="checkbox"/>	Gloves of Accuracy	<input type="checkbox"/>			
Arcane Cloak	<input type="checkbox"/>	<input type="checkbox"/>	Ice Sword	<input type="checkbox"/>			
Belt of Shadows	<input type="checkbox"/>	<input type="checkbox"/>	Lava Axe	<input type="checkbox"/>			
Boots of Slickness	<input type="checkbox"/>	<input type="checkbox"/>	Mask of the Chamaleon	<input type="checkbox"/>			
Crown of Power	<input type="checkbox"/>	<input type="checkbox"/>	Ring of Invulnerability	<input type="checkbox"/>			
Dragon Armor	<input type="checkbox"/>	<input type="checkbox"/>	Spectral Weapon	<input type="checkbox"/>			
Dragon Shield	<input type="checkbox"/>	<input type="checkbox"/>	Sun Orb	<input type="checkbox"/>			
Dragon Talisman	<input type="checkbox"/>	<input type="checkbox"/>	Thunder Staff	<input type="checkbox"/>			

Achievements

Notes
