

Do

	1	2	3	4	5	6	7	8
1	Assassinate	Assist	Find	Retrieve	Race	Negotiate with	Join	Steal
2	Combat	Discover	Protect	Attack	Serve	Defend	Take	Escape from
3	Guide	Avenge	Liberate	Foil	Guard	Explore	Journey to/with	Create
4	Chase	Quest for	Escort	Rescue	Meet	Resist	Repel	Safeguard
5	Disguise	Travel with	Deliver	Defeat	Investigate	Support	Destroy	Battle
6	Move	Track	Aid	Assault	Get past	Fight	Protect	Trap
7	Conceal	Obliterate	Encounter	Oppose	Speak with	Observe	Fight	Locate
8	Strike	Reveal	Beset	Shield	Contend with	Infiltrate	Kill	Save

Something

	1	2	3	4	5	6	7	8
1	Angel	Demon	Treasure	Line-Walker	A God	Army	Monster	New DBs
2	Coalition	Nexus	Borg	Merc	Magic	Dragon	Guards	Government
3	Thief	Organization	Merchant	Stranger	Rune Weapon	Complex	Humans	Psi-Stalkers
4	Friend	Gargoyle	Secret	Woman	Ruler	City	Outpost	Spugie
5	Magical Beast	Enemy	Criminal	Item	Man	Child	Weapon	Love Interest
6	Soldiers	Undead	Gem	Secret	Vampire	Creature	Animal	Shifter
7	Cyberknight	Villain	Ally	Rival	Priest	Ruler	Magic Item	DB
8	Juicer	Crazy	Village	Peasants	Psychic	Mind Melter	Monster	Prophecy

Location

	1	2	3	4	5	6	7	8
1	Mountains	Lazlo	Battlefield	New West	The South	Merctown	Psyscape	City of Brass
2	The North	Old Bones	Villain's Lair	Marsh	Soul Harvest	Ruins	Dweomer	Kingsdale
3	Wykin	Burbs	Wizard's Tower	Atlantis	Lone Star	New Lazlo	Wormwood	England
4	NGR	Africa	Japan	China	Russia	Mexico	Tolkeen	Manistique
5	South America	Australia	Phase World	Nightbane	Heroes Unlimited	Palladium	Spires	Great Machine
6	Garbage Pit	Skraypers	Ishpeming	Fadetown	D-Shifting Region	Queenston	The Relic	Chicago
7	Shadowvillage	Eastern Wall	Other Dimension	At sea	Cave	Border	Ciudad Juarez	Labyrinth
8	Mars	Skylands	Pocket Dimension	Astral Plane	Astral Domain	Road Warriors	Earth's Past	Alternate Earth

Complications

	1	2	3	4	5	6	7	8
1	None	Betrayal	Rivalry	Trap	Ammo	Rift	Trickery	Religion
2	Travel	Squabbling	Distractions	Abduction	Barriers	War	Diplomacy	Ambush
3	Magic	Race	Monsters	Politics	Theft	Mystery	Vendetta	Fear
4	Mistaken ID	Enemy	Power Struggle	Black Market	Dimensional travel	Superstition	Drugs	Criminals
5	Language	Battle	Weather	Side-tracked	Misdirection	Bureaucracy	Insanity	Enemies
6	Interference	Attention	Exploration	Military	Equip failure	God(s)	Invasion	Money
7	Monsters	Getting lost	Red Herring	Disaster	Interested Parties	Equipment	Recurring NPC	Spies
8	Legal trouble	Mistrust	Desperation	Disease	PC motive conflict	Double-cross	Love interest	Insanity

Opposition

	1	2	3	4	5	6	7	8
1	Official	Barbarian	Gang	Mercenary	Spy	Line-Walker	Coalition	Black market
2	Creature	Enemy	Villain	Criminals	Dragon	Vampires	Assassin	Monster
3	Ruler	Shifter	Shadowy figure	Scientist	Shape Shifter	Petty dictator	Undead	Were-creatures
4	Former Ally	Stranger	Watchmen	Military	Veteran	None	Gargoyles	Outlaws
5	DBs	Priest	Thief	Merchant	Temporal Wizard	Demon/Devil	Invader	Traitor
6	Dragon	War	Enemy	Monster	Lunatic	Recurring NPC	God(s)	Cult
7	Fanatic	Conspiracy	Nation	Raiders	Slavers	Enemy	Spugies	Time
8	Friend	Mastermind	Environment	Artifact	Champion	Puzzle	Immortal	Roll Twice