

# Potions with a Onique Flavor 

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## Potions with a Unique Flavor

Potions - an essential supply to most adventurers and a common treasure for game masters to award. But what do these potions look like and how are they stored? Often the answers to these questions are just a colored liquid in a glass vial. However, creating unique potions and bottles can add a new dimension to their use and feel, especially to those found as treasure. For this reason, we here at Healing Fireball Publications have created a collection of tables used to generate unique potions for your treasure haul.

Table I: Potion Bottles

| D20 | Bottle Shape | D20 | Bottle Description | D20 | Stopper type |
| :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | A faceted cylindrical bottle that tapers to a thin neck | 1 | A glass bottle wrapped in colored ribbon/leather* | 1 | Cork tipped in gold that has been engraved |
| 2 | Abstract (Made of multiple spheres connected by narrow cylinders) | 2 | Adorned with a gold/silver latticework around the center* | 2 | Cork with a gold chain attached to it and around the bottle's neck |
| 3 | An egg-shaped bottle with a hole in the top | 3 | Adorned with gold/silver caps on the bottom and around the neck* | 3 | Cork with a silver figure attached to it |
| 4 | Cylinder with a tapering neck | 4 | Made of pure silver | 4 | Sealed with wax (Roll again) ${ }^{1}$ |
| 5 | Cone-shaped with narrow neck | 5 | Made of steel | 5 | Small horn plug |
| 6 | Cube bottle with short, stubby neck | 6 | $\begin{aligned} & \text { Ceramic jug glazed in two } \\ & \text { colors } \end{aligned}$ | 6 | Plug carved of ivory decorated with engravings |
| 7 | Test tube-shaped | 7 | Carved out of animal horn | 7 | Plug made of a monster tooth |
| 8 | Long neck that ends in a bulbous bottom | 8 | Carved out of polished wood | 8 | Plug made on an animal talon/claw |
| 9 | Octagonal bottle that tapers to a tin neck | 9 | Ceramic with a seal pressed into it | 9 | Cork with two silver chains ending in charms/gems |
| 10 | Octahedron-shaped bottle with a thin spout from one of the faces | 10 | Glass covered in wicker/hemp netting* | 10 | Simple leather cover and tie straps |
| 11 | Onion bottle | 11 | Glazed ceramic jug | 11 | Simple cork |
| 12 | Teardrop-shaped | 12 | Glass* | 12 | Simple wood plug |
| 13 | Pyramid-shaped bottle with a short neck rising from its point | 13 | Glass bottle delicately etched ${ }^{*}$ | 13 | Cork tipped in silver with a gem embedded in it |
| 14 | Rectangle bottle with a short round neck | 14 | Glass-covered in a tooled leather sheath ${ }^{*}$ | 14 | Stopper with a circle with an engraved seal ${ }^{2}$ |
| 15 | Round ball with a hole in the top | 15 | Cut crystal | 15 | Steel plug/threaded cap |
| 16 | Round bottle with a flat bottom and wide, short neck | 16 | Glass with a paper label* | 16 | Stopper with a flat circle grip on top ${ }^{2}$ |
| 17 | Round bottle with a short neck, flat bottom and one flat side | 17 | Made of carved black stone | 17 | Stopper with a gem-shaped grip $^{2}$ |
| 18 | Round with a slender cylindrical neck | 18 | Made of copper | 18 | Stopper with a round grip on top ${ }^{2}$ |
| 19 | Oval bottle with flat bottom and short neck | 19 | Made of steel engraved with gold | 19 | Wax plug |
| 20 | Jug-shaped (cylinder with a tapering neck and handle) | 20 | Steel With tooled leather cover | 20 | Wooden plug with top carved into an animal head |

Table II: Glass Color

| D10 | Glass Color | D10 | Glass Color |
| :---: | :--- | :---: | :--- |
| 1 | Amber | 6 | Green |
| $2-3$ | Clear | 7 | Milky White |
| 4 | Cobalt Blue | $8-9$ | Natural Blue-Green |
| 5 | Gray | 10 | Red |

* For glass bottles, roll once on Table II: Glass Color to determine the bottle's color.

1 Stopper covered with wax and possibly sealed with a personal seal.

2 Stopper is the same material and color as the bottle.

## Table III: Bottles' Contents

| D20 | Color | D20 | Description | D20 | Smell |
| :---: | :--- | :---: | :--- | :---: | :--- |
| 1 | Black | 1 | Bubbling | 1 | Alcohol |
| 2 | Blood Red | 2 | Curdled | 2 | Bitter |
| 3 | Brown | 3 | Chunky | 3 | Burnt |
| 4 | Dark Blue | 4 | Cold | 4 | Coppery |
| 5 | Dark Green | 5 | Effervescing | 5 | Crisp |
| 6 | Gold | 6 | Floating Herbs | 6 | Earthy |
| 7 | Gray | 7 | Gel | 7 | Flowery |
| 8 | Light Blue | 8 | Warm | 8 | Fruity |
| 9 | Light Purple | 9 | Made of solid <br> fog | 9 | Sweet |
| 10 | Light Red | 10 | Mud-Like | 10 | Minty |
| 11 | Mint Green | 11 | Pasty | 11 | Nutty |
| 12 | Orange | 12 | Syrupy | 12 | Odorless |
| 13 | Pale Yellow | 13 | Smoking | 13 | Pungent |
| 14 | Pink | 14 | Smooth | 14 | Rich |
| 15 | Rainbow | 15 | Soupy | 15 | Savory |
| 16 | Silver | 16 | Watery | 16 | Sharp |
| 17 | Violet | 17 | Thick | 17 | Sour |
| 18 | White | 18 | Viscous | 18 | Spicy |
| 19 | Swirled <br> (Roll Twice) | 19 | Has Gold Beads <br> Suspended in it | 19 | Sulfurous |
| 20 | Changing Color <br> (Roll Twice) | 20 | Has IIce Crystals <br> Floating in it | 20 | Hydrocarbon <br> (Gas) |

## How to Make a Potion

To make a potion using this product, a game master first designs a bottle by rolling once on Table IV or once on each of the columns in Table I. If the bottle discretion involves a glass bottle, roll on Table II to get the color of that glass bottle. After the bottle has been created, generate its contents by rolling once on each of the columns in Table III. Once you have generated all these properties you can combine them to get a potion, like a test tube-shaped red glass bottle wrapped in leather, sealed with a simple cork and filled with a dark blue gel that smells sweet.

The bottle generator can also be used by itself to generate unique art objects to give out as treasure. The Bottle Contents Table could also be used to make mysterious liquids for alien landscapes or in magic gardens.

## Table IV: Unique Bottles

| D20 | Bottle Description | D20 | Bottle Description |
| :---: | :---: | :---: | :--- |
| 1 | A 1-foot long tapering cone-shaped bottle that curves in <br> a gentle "S" and is closed with a black cork | 11 | A flask of silver covered in tooled red leather <br> stamped with a flame |
| 2 | A bulb-shaped glass bottle surrounded by a delicately <br> carved lattice of ivory | 12 | A hollowed-out horn with a large wooden disk <br> plugging its end |
| 3 | A brown and white clay jug with a simple cork and a <br> circular seal pressed into the bottle's center | 13 | A leather pouch containing a wooden block with <br> holes containing three glass tubes with simple corks |
| 4 | A clear glass ball capped with a cork and held by a <br> silver sculpture of dragon's claw | 14 | A round canteen-shaped steel container with an <br> engraved brass plate in its center |
| 5 | A copper cylinder with a hole in the center of the top, <br> capped with a silver plug | 15 | A simple leather bladder wrapped in a tartan fabric <br> sheath and sealed with a wooden plug. |
| 6 | A faceted oval bottle carved from a clear blood red <br> stone | 16 | A small round stiffened leather pouch coated inside <br> with wax and crimped shut with a copper band |
| 7 | A hollowed out piece of tree limb corked with a bone <br> disk | 17 | A stitched black leather bladder with a fitted bone <br> cap |
| 8 | A glass ball with a thin glass pipe that comes out the <br> bottom and loops around the ball and ends with a brass <br> cap | 18 | A rounded amber bottle with a pineapple design <br> carved in it and a glass stopper shaped like broad <br> leaves |
| 9 | A glass wine bottle whose body is surrounded by small <br> bones laid vertically and fastened with copper wire | 19 | A wooden bottle carved into the head of a baying <br> wolf with a wood plug closing the hole in its mouth |
| 10 | A green glass wine bottle sewn into an embroidered <br> wool pouch with a shoulder strap attached | 20 | Small wooden box containing a glass vial in a <br> padded velvet interior. |

