



"Mundane" Creepy, Cursed or Twisted "Animal" Encounters

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Lands that have been cursed or twisted by dark magic can be foreboding places. Often the creatures that make these places home are intimately associated with evil death or destruction. In addition, the normal life in these places may have been distorted or altered to make even familiar, innocent things a source of danger. But how does a GM give these places the spark of life? Well, never fear - your friends here at Healing Fireball Publications have created a collection of tables designed to add this spark to these murky dark locations and make them the creepy places teeming with life that they are.

Table I: Animals of Death, evil or bad omens

D100	Animal	D100	Animal	D100	Animal
1	Adder	34	Copperhead	67	African Hissing Cockroaches
2	Mass of Earthworms	35	<i>Psammodesmus bryophorus</i> (Millipede)	68	Giant Golden-Crowned Flying Fox
3	Albino Bat	36	Death's Head Cockroach	69	Murder of Crows
4	Albino Hedgehog	37	Death Worm	70	Night Snake
5	Albino Rat	38	Death's Head Spider	71	Giant Orange Leg Centipede
6	Anaconda	39	Deathstalker Scorpions	72	Paper Wasp Swarm
7	Asp	40	Deathwatch Beetles	73	Mud Dauber Wasp
8	Assassin Bug	41	Discoid Cockroach	74	Rat King
9	Vampire Bats	42	Pack Rat	75	Death's Head Hawk Moth
10	Barn Owl	43	Earth Centipede	76	Red Back Spider
11	Bearded Vulture	44	Eastern Indigo Snake	77	Black Widow Spider
12	Bird Spider	45	Emperor Scorpion	78	Red Headed Mouse Spider
13	Black Bats	46	Fattail Scorpion	79	Red headed Vulture
14	Turkey Vulture	47	Fire Ant Swarm	80	Red-Legged Widow Spider
15	Black Bird	48	Funnel Web Spider	81	Blue Ring Centipede
16	Black Cat	49	Maggot Swarm	82	Sarcophagus Fly Swarm
17	Black Dog	50	Dung Beetle	83	Scarab Beetle Swarm
18	Tarantula	51	Viper	84	Silver-Haired Bat
19	Black Fox	52	Great Horned Owl	85	Slender-Billed Vulture
20	Black Horse	53	Stone Centipede	86	Grey-Headed Flying Fox
21	Black Mamba	54	Griffon Vulture	87	Swarm of Mosquitoes
22	Black Panther	55	Hooded Vulture	88	Black Flies Swarm
23	Black Vulture	56	Horned Goat	89	Trap Door Spider
24	Red Bat	57	Hornet Swarm	90	Black Beetle Swarm
25	Black Wolf	58	Horse Flies Swarm	91	Unkindness of Ravens
26	Sand Spider	59	Hyena	92	Giant Red-headed Centipede
27	Boa Constrictor	60	Jackal	93	Assassin Caterpillar
28	Bristly millipede	61	Lappet-Faced Vulture	94	White-Backed Vulture
29	Wolf Spider	62	Large Black Rat	95	White-Headed Vulture
30	Rattle Snake	63	Large Pill Bug	96	White-Rumped Vulture
31	Cicada Swarm	64	Leaproach	97	Brown Recluse Spider
32	Cinereous Vulture	65	Locust Swarm	98	Brown Widow Spider
33	Cobra	66	Long Eared Owl	99	Yellow Jacket Swarm
				100	Yellow-spotted millipede

Animals by Association:

Table II: Famine

D20	Famine
1-2	Locusts
3-4	Cicada Swarm
5-6	Hornet swarm
7-8	Wasp Swarm
9-10	Fire Ant Swarm
11-12	Aphid Swarm
13-14	Caterpillar Swarm
15-16	Giant Caterpillars
17-18	Mealy Bug Swarm
19-20	Fruit Fly Swarm

Table III: Pestilence

D20	Pestilence/Plague
1-2	Lice Swarm
3-4	Swarm of Mosquitoes
5-6	Rat King
7-8	Black Rat Swarm
9-10	Brown Rat Swarm
11-12	African Hissing Cockroaches
13-14	Flea Swarm
15-16	Leaproach
17-18	Giant Rat
19-20	Leeches

Table IV: War

D20	War/Aggression
1-2	Black Panther
3-4	White Tiger
5-6	Horned Goat
7-8	Black Dog
9-10	Paper Wasp Swarm
11-12	Killer Bee Swarm
13-14	Black Wolf
15-16	Black Elephant
17-18	Razor Back Boar
19-20	Emperor Scorpion

Table V: Death

D20	Death	D20	Death
1-2	Black Fly Swarm	11-12	Death's Head Cockroach
3-4	Maggot Swarm	13-14	Death's Head Hawk Moth
5-6	Black Horse	15-16	Spitting Cobra
7-8	Black Widow Spider	17-18	Black Vulture
9-10	Death's Head Spider	19-20	Murder of Crows

Table VI: Fantasy Animals

D20	Fantasy Animals
1-2	Basilisk
3-4	Nightmare
5-6	Cockatrice
7-8	Giant Rat
9-10	Bog Mummy
11-12	Shambling Mound
13-14	Zombie
15-16	Naga
17-18	Giant Spider
19-20	Will-o'-the-Wisp/Dancing Lights

Table VII: Dwellers

D20	Dwellers
1-2	Ghost
3-4	Goblin
5-6	Hermit
7-8	Lizard Men
9-10	Hag
11-12	Redcap (Powrie)
13-14	Witch/Crone
15-16	Cannibals
17-18	Witch doctor
19-20	Rat Men

Table VIII: Creepy Encounters

D20	Creepy Encounters
1-2	A floating disembodied eyeball trailing a nerve root
3-4	Skittering disembodied hand
5-6	Crawling Fingers Like Worms
7-8	Disembodied Foot Thumps Along the Ground
9-10	Large Bloated Leeches Crawl Along the Ground
11-12	Animated cackling Skull
13-14	Skull-headed Bat

Table IX: Twisted Animals

D20	Twisted Animals
1-2	Carnivorous bunny
3-4	Vampire ducks
5-6	Piranhas that walk on land
7-8	Fang mawed aggressive sheep
9-10	Deer that has spines down its back
11-12	Aggressive Fanged Squirrels
13-14	Rats with prehensile Tails

Using these tables in your game

The tables in this book are used differently compared to the other mundane animal encounter Two Bit Tables. The main table is a list of 100 animals associated with death, evil or bad omens. To use it simply roll 1d100 on the list either at random intervals while in the cursed land or once for every hour of travel through this environment. Alternately, the specific tables allow you to tailor the encounter based on the type of curse or dark magic affecting the area. To use specific tables, roll 1d20 and consult the chosen table. The specific tables can generate mundane encounters tailored to land affected by death, famine, pestilence/plague or war/aggression. But they can also generate more unusual encounters like otherworldly weird encounters, creepy encounters and even encounters with affected objects. Just choose the table that best exemplifies the type of curse or phenomenon effecting the land and roll.

Table X: Weird Encounters

D20	Weird Encounters
1-2	A flying winged eyeball
3-4	Writhing mass of rotting vegetation sliding across the ground
5-6	Cat with tentacles coming out of its back
7-8	Turtle whose shell is a screaming face
9-10	Rats with tentacles for their front limbs
11-12	Eight-eyed toad.
13-14	Toad with leathery bat wings
15-16	Large phosphorescent slugs/snails
17-18	Mound of flesh with many eyes and mouths gibbering
19-20	Gelatinous blob filled with eyeballs slides across the ground

Table XI: Object Encounters

D20	Objects Encounters
1-2	Flying Winged Dagger
3-4	Floating Scythe Cutting Down Plants
5-6	A plow silently moves through a fallow field
7-8	Leaking bucket of blood filling a trough
9-10	Animated cleaver chopping a dead animal
11-12	Rocks that roll slowly in a spiral
13-14	Dust devil makes sharp right turns
15-16	Rope crawls across the ground like a snake
17-18	Bloody sword spins on its side in midair
19-20	Bell hangs in midair chiming

Bonus Creepy Plant:

Bleeding tooth fungus - Bleeding tooth fungus is a bitter, non-poisonous fungus that has a stark white top that looks sort of like a molar. What makes it really creepy though is that it releases a thick blood red juice through pores in its top giving it the appearance of bleeding.