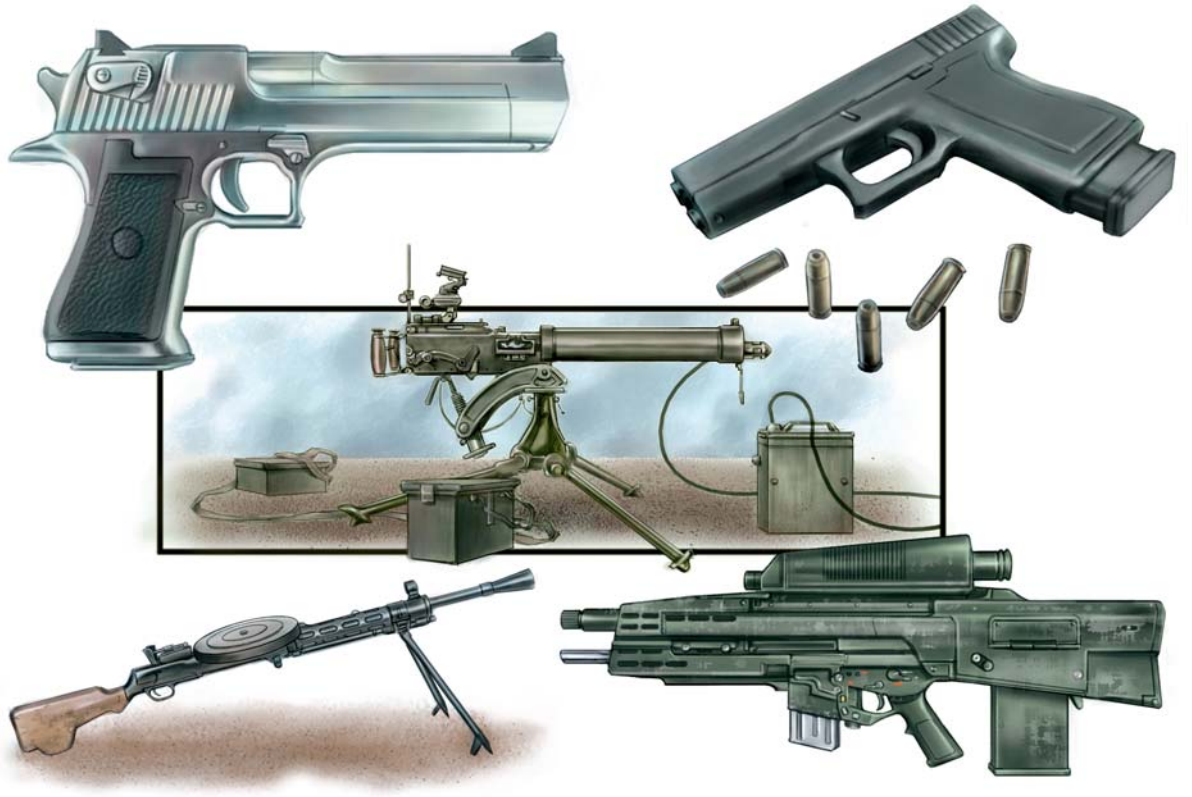
GURPS® Fourth Edition

HIGH-TECH™

WEAPON TABLES



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*An e23 Sourcebook for **GURPS**®*

STEVE JACKSON GAMES

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Bibliographies. Many of our books have extensive bibliographies, and we're putting them online – with links to let you buy the books that interest you! Go to the book's web page and look for the "Bibliography" link.

Rules and statistics in this book are specifically for the ***GURPS Basic Set,*** *Fourth Edition.* Page references that begin with B refer to that book, not this one.

Introduction

GURPS High-Tech: Weapon Tables is for those times when you don't need a full description of each weapon – just the numbers, *stat!* It includes all the weapons, ammo, and explosives tables (and *only* the tables) from ***GURPS High-Tech,*** complete with their introductions and notes. Use it before the game begins, when comparison shopping for your PC or equipping an army of henchmen. Keep it handy in play for quickly figuring out the weight of found weapons, the price of ammo at the gun shop, or how big a boom a crate of dynamite makes.

This isn't a *replacement* for ***High-Tech.*** You'll need that to learn who used what, and where, in a historical campaign . . . for variant weapons, accessories, and unusual ammo . . . for the rules for using it all. But ***Weapon Tables*** is useful even when your copy of ***High-Tech*** is open in front of you, because it lets you see stats and write-ups at the same time, and look up ammo while reading about weapons.

Lock and load!

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Weapon Tables

Air Guns Table (see pp. 88-89)

See pp. B268-271 for an explanation of the statistics. Note that air guns with no real combat application use Guns Sport skills.

GUNS (MUSKET) (DX-4 or most other Guns at -2)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
8	Dan-Inject JM Standard, 11mm *follow-up*	1d pi- drug effect	3+2	45/150	6.6/0.02	1	1(3i)	8†	-5	2	$1,950	4	[1]
8	FN 303, .68 FN	1d-3(0.5) cr	3	25/110	4.5/0.5	3	15(5)	7†	–	2	$1,100/$21	2	[2]

GUNS (RIFLE) (DX-4 or most other Guns at -2)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
5	Steyr-Girandoni M.1780, 11.75mm	2d pi+	1	60/480	9.6/0.4	1	21+1(2i)	10†	-6	2	$1,000	3	[3]

GUNS SPORT (MUSKET) (DX-4 or Guns (Musket)-3)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
7	Daisy Number 111 Red Ryder, .175 BB	1d-4 pi-	0	25/140	3/0.8	1	1,000(2i)	5†	-4	1	$50	4	

GUNS SPORT (PISTOL) (DX-4 or Guns (Pistol)-3)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
8	NSG SplatMaster, .68 Paintball *follow-up*	1d-3(0.2) cr paint splat	1	2/30	2.1/0.07	1	10+1(5)	8	-2	2	$140	4	[3]

Notes:

[1] Air charge lasts for 40 shots.

[2] Air charge lasts for 110 shots. Clamps under rifle or carbine: add weight to weight of host weapon and add -2 to weapon's Bulk.

[3] Air charge lasts for 30 shots.

Ranged Electric Stunners Table (see pp. 89-90)

See pp. B268-271 for an explanation of the statistics.

GUNS (PISTOL) (DX-4 or most other Guns at -2)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
7	Tasertron TE-76 *follow-up*	1d-3 pi- HT-3(0.5) aff	0	5	2/0.1	1	1(5)	8	-2	2	$350	3	[1]
8	TASER M26 *follow-up*	1d-3 pi- HT-5(0.5) aff	0	7	1.1/0.25	1	2(3i)	7	-2	2	$400	4	[2]

Notes:

[1] On a failed HT-3 roll, victim is stunned while trigger is depressed and for (20 - HT) seconds afterward, and can then roll vs. HT-3 to recover. Integral tactical light (p. 52).

[2] On a failed HT-5 roll, victim is stunned while trigger is depressed and for (20 - HT) seconds afterward, and can then roll vs. HT-5 to recover. Integral targeting laser (pp. 56-157).

Sally Sweet: I like the Uzi better, anyway. It looks better with the dress. The AK seems too casual to me.

Stephanie Plum: It's important to accessorize properly.

– Ten Big Ones

Non-Repeating Pistols Table (see pp. 90-92)

See pp. B268-271 for an explanation of the statistics.

GUNS (PISTOL) (DX-4 or most other Guns at -2)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
5	Wogdon Dueller, .45 Flintlock	1d+2 pi+	1	70/800	2.75/0.023	1	1(20)	9	-3	2	$300	3	[1, 2]
5	Tower Sea Service P/1796, .56 Flintlock	1d+1 pi+	1	70/800	3/0.05	1	1(20)	10	-3	3	$250	3	[1, 2]
5	MAS Pistolet AN IX, 17.1mm Flintlock	1d+2 pi++	1	50/550	2.9/0.076	1	1(20)	10	-3	3	$250	3	[1, 2]
5	Rigby Traveling Pistol, .75 Flintlock	1d+1 pi++	0	50/550	1.4/0.075	1	1(20)	10	-2	3	$300	3	[1, 2]
5	Elgin Cutlass Pistol, .54 Caplock	2d pi+	1	70/800	3/0.05	1	1(20)	10	-3	3	$300	3	[1, 2, 3]
5	Deringer, .44 Caplock	2d-1 pi+	1	50/550	0.4/0.022	1	1(20)	6	-1	3	$130	3	[1, 2]
6	Remington Model 95, .41 Remington	1d pi+	0	60/650	0.55/0.05	1	2(3i)	6	-1	2	$140	3	[2]
6	Lancaster Howdah, .476 Enfield	2d(0.5) pi++	1	110/1,200	2.7/0.2	3	4(3i)	10	-2	3	$200	3	
7	T/C Contender, .223 Remington	4d pi	3	420/2,600	3.5/0.026	1	1(3)	11	-3	3	$560	3	[2]
7	H&K P11, 7.62×36mm	1d+1 imp	1	400/1,700	2.6/1.1	3	5(5)	9	-2	2	$1,500/$75	2	[4]
8	TsNIITochMash NRS-2, 7.62×42mm	2d+1 pi-	0	110/1,200	1.4/0.053	1	1(10i)	8	-2	3	$100	2	[3]
8	Condor AM-402, 12G 2.75"	1d pi	1	35/700	1.4/0.11	1×9	1(5)	11	-2	1/10	$100	2	[2, 3, 5]

Notes:

[1] Unreliable. Malfunctions on 16+ (see p. B407).
[2] No lanyard ring (p. 154).
[3] See *Combination Weapons* (pp. 198-199) for description.
[4] Needs batteries. Second cost is for *loaded* barrel cluster. See p. 92.
[5] First Rcl figure is for shot, second is for slugs.

Revolvers Table (see pp. 92-97)

See pp. B268-271 for an explanation of the statistics.

GUNS (PISTOL) (DX-4 or most other Guns at -2)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
5	Collier, .50 Flintlock	1d+2 pi+	1	70/800	2.3/0.13	1	5(10i)	10	-3	3	$500	3	[1, 2]
5	Allen Pepperbox, .31 Caplock	1d+1 pi-	1	30/330	1.8/0.04	3	6(30i)	8	-1	2	$150	3	[2, 3]
5	Colt Number 5, .36 Caplock	2d-1 pi	1	90/1,000	2.8/0.07	1	5(30i)	9	-2	2	$400	3	[2, 3]
5	Colt M1848 Dragoon, .44 Caplock	2d+1 pi+	2	100/1,100	4.2/0.14	1	5(10i)	10	-3	2	$450	3	[2, 3]
5	Colt M1851 Navy, .36 Caplock	1d+2 pi	1	90/1,000	2.9/0.14	1	6(10i)	9	-2	2	$275	3	[2, 3]
5	Beaumont-Adams Mk I, .442 Caplock	1d+2 pi+	2	100/1,100	2.5/0.11	3	6(10i)	10	-2	3	$250	3	[3]
5	Lefaucheux Mle 1854, 12×16mm	1d+2 pi+	2	100/1,100	2.3/0.3	1	6(5i)	9	-2	2	$270	3	
5	S&W Number 1, .22 Short	1d-1 pi-	2	50/550	1/0.04	1	7(5i)	7	-1	2	$280	3	
5	Girard LeMat, .42 Caplock	2d-1 pi+	2	60/700	3.7/0.16	1	9(10i)	11	-3	3	$250	3	[3]
5	Remington New Model Army, .44 Caplock	2d pi+	2	100/1,100	2.9/0.14	1	6(10i)	10	-3	3	$200	3	[3]
5	Webley RIC Number 1, .442 RIC	1d+2 pi+	1	110/1,200	2.2/0.26	3	6(5i)	9	-1	3	$350	3	[2]
5	S&W Number 3, .44 Russian	2d pi+	2	120/1,300	2.5/0.3	1	6(3i)	10	-2	3	$550	3	
5	Colt M1873 SAA, .45 Long Colt	3d-2 pi+	2	120/1,300	3/0.3	1	6(5i)	11	-2	4	$500	3	[2]
6	S&W Safety Hammerless, .38 S&W	2d-1 pi	0	90/1,000	1.3/0.17	3	5(3i)	7	-1	2	$400	3	[2]
6	Nagant R-1895, 7.62×39mmR	2d-1 pi-	2	140/1,500	2/0.25	3	7(5i)	8	-2	2	$400	3	
6	Webley-Fosbery Mk I, .455 Webley	2d-1 pi+	2	120/1,300	3/0.3	3	6(3i)	9	-2	2	$600	3	[3]
6	S&W Model 10 M&P, .38 Special	2d pi	2	110/1,200	2/0.2	3	6(3i)	9	-2	2	$500	3	[2]
6	S&W .44 Hand Ejector, .44 Special	2d pi+	2	140/1,500	2.5/0.3	3	6(3i)	10	-2	3	$600	3	
6	Webley Mk VI, .455 Webley	2d-1 pi+	2	120/1,300	2.7/0.3	3	6(3i)	10	-2	3	$300	3	
6	S&W Model 27, .357 Magnum	3d pi	2	190/2,100	3/0.2	3	6(3i)	10	-2	3	$600	3	[2]
6	S&W Model 34 Kit Gun, .22 LR	1d+1 pi-	2	70/1,400	1.5/0.05	3	6(3i)	8	-2	2	$400	3	[2]
6	S&W Model 36 Chief's Special, .38 Special	2d-1 pi	1	90/1,000	1.4/0.17	3	5(3i)	9	-1	2	$475	3	[2]
7	Colt Python, .357 Magnum	3d pi	2	190/2,100	2.9/0.2	3	6(3i)	10	-2	3	$850	3	[2]
7	S&W Model 29, .44 Magnum	3d+2 pi+	2	210/2,300	3.3/0.3	3	6(3i)	11	-3	4	$800	3	[2]
7	Charter Arms Undercover, .38 Special	2d-1 pi	1	90/1,000	1.2/0.17	3	5(3i)	9	-1	2	$350	3	[2]
8	Taurus Mod 608, .357 Magnum	3d pi	2	190/2,100	3/0.3	3	8(3i)	10	-2	3	$570	3	[2]
8	Ruger Super Redhawk, .454 Casull	5d-1 pi+	2	210/2,300	3.6/0.4	3	6(3i)	12	-3	5	$750	3	[2]

Notes:

[1] Very Unreliable. Malfunctions on 14+ (see p. B407).
[2] No lanyard ring (p. 154).
[3] Unreliable. Malfunctions on 16+ (see p. B407).

Semiautomatic Pistols Table (see pp. 97-103)

See pp. B268-271 for an explanation of the statistics.

GUNS (GYROC) (DX-4 or most other Guns at -4)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
7	MBA Gyrojet Mk I, 13×36mm	3d pi+	0	1,000	1.2/0.2	3	6(3i)	6	-2	1	$1,400	3	[1, 2, 3]

GUNS (PISTOL) (DX-4 or most other Guns at -2)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
6	Mauser C96, 7.63×25mm	3d-1 pi-	2	180/2,000	2.7/0.2	3	10(3)	9	-3	2	$480	3	
6	FN-Browning Mle 1906, .25 ACP	1d pi-	0	90/950	0.8/0.2	3	6+1(3)	7	-1	2	$160/$25	3	[1]
6	Luger P08, 9×19mm	2d+2 pi	2	160/1,800	2.4/0.5	3	8+1(3)	9	-2	2	$500/$26	3	[2]
6	Colt Government, .45 ACP	2d pi+	2	150/1,600	2.8/0.5	3	7+1(3)	10	-2	3	$850/$27	3	
6	Nambu 14 Shiki, 8×21mm	2d+1 pi	2	160/1,700	2.4/0.4	3	8+1(3)	9	-2	2	$350/$26	3	
6	Walther PPK, .32 ACP	2d-1 pi-	1	120/1,300	1.7/0.2	3	7+1(3)	7	-1	2	$480/$26	3	[1]
6	FN-Browning HP, 9×19mm	2d+2 pi	2	160/1,800	2.4/0.5	3	13+1(3)	9	-2	2	$780/$35	3	
6	TOZ TT-33, 7.62×25mm	2d+2 pi-	2	180/2,000	2.1/0.4	3	8+1(3)	8	-2	2	$350/$26	3	
7	Walther P38, 9×19mm	2d+2 pi	2	160/1,800	2.4/0.4	3	8+1(3)	9	-2	2	$530/$26	3	
7	Ruger Standard MK1, .22 LR	1d+1 pi-	2	70/1,400	2.5/0.4	3	9+1(3)	9	-2	2	$300/$25	3	[1]
7	Izhmekh PM, 9×18mm	2d pi	2	110/1,200	1.8/0.3	3	8+1(3)	8	-2	2	$250/$26	3	
7	H&K VP70, 9×19mm	2d+2 pi	1	160/1,800	2.5/0.7	3	18+1(3)	8	-2	2	$550/$27	3	[1]
7	Beretta Mod 92, 9×19mm	2d+2 pi	2	160/1,800	2.8/0.5	3	15+1(3)	9	-2	2	$700/$27	3	
7	AMT Back Up, .380 ACP	2d-1 pi	1	110/1,200	1.4/0.3	3	5+1(3)	8	-1	2	$350/$32	3	[1]
8	Glock 17, 9×19mm	2d+2 pi	2	160/1,800	1.9/0.6	3	17+1(3)	8	-2	2	$600/$32	3	[4]
8	SIG-Sauer P226, 9×19mm	2d+2 pi	2	160/1,800	2.4/0.6	3	15+1(3)	9	-2	2	$840/$27	3	[4]
8	Intratec TEC-9, 9×19mm	2d+2 pi	2	160/1,800	4.5/1.4	3	36(3)	10	-4	2	$350/$30	3	[2, 5]
8	Lorcin L-25, .25 ACP	1d pi-	0	90/950	0.9/0.2	3	6+1(3)	5	-1	2	$80/$25	3	[1, 2]
8	IMI Desert Eagle, .50 AE	4d pi+	2	220/2,500	4.6/0.6	3	7+1(3)	12	-4	4	$1,250/$45	3	[1]
8	H&K USP, .40 S&W	2d+2 pi+	2	160/1,800	2.3/0.6	3	13+1(3)	9	-2	2	$770/$32	3	[4, 6]
8	TsNIITochMash SPS, 9×21mm	3d-2(2) pi-	2	160/1,800	2.9/0.7	3	18+1(3)	9	-2	2	$450/$27	3	
8	FN Five-seveN, 5.7×28mm	2d+2(2) pi-	2	170/1,700	1.7/0.4	3	20+1(3)	8	-2	2	$750/$38	3	[6]
8	Walther P99, 9×19mm	2d+1 pi	2	140/1,600	2/0.6	3	16+1(3)	8	-2	2	$610/$39	3	[6]
8	Kahr K40, .40 S&W	2d+1 pi+	1	140/1,600	1.9/0.4	3	6+1(3)	8	-1	2	$720/$37	3	[1]

Notes:

[1] No lanyard ring (p. 154).

[2] Unreliable. Malfunctions on 16+ (see p. B407).

[3] Divide damage by 3 at 1-7 yards, and by 2 at 8-21 yards. Has no 1/2D range.

[4] Very Reliable. Won't malfunction unless lack of maintenance lowers Malf. (see p. B407).

[5] Sling swivels (p. 154).

[6] Accessory rail (p. 161).

Shotguns Table (see pp. 103-107)

See pp. B268-271 for an explanation of the statistics.

GUNS (SHOTGUN) (DX-4 or most other Guns at -2)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
5	Tower Blunderbuss, 11G Flintlock	1d pi	2	30/600	7/0.12	1×13	1(35)	11†	-4	1/6	$200	3	[1, 2]
5	Manton Double, 16G Flintlock	1d pi	2	40/800	6.7/0.17	2×8	2(40i)	10†	-5	1/5	$1,000	3	[1, 2]
5	Colt Model 1855, 20G Caplock	1d pi	2	40/800	10.9/0.4	2×7	5(10i)	11†	-6	1/5	$800	3	[1, 2]
5	Remington Hammer Lifter, 12G 2.5"	1d+1 pi	3	40/800	7.4/0.2	2×8	2(4i)	10†	-6	1/5	$250	3	[1]
6	LeFever Automatic Hammerless, 10G 2.875"	2d-1 pi	3	40/800	10.3/0.3	2×13	2(3i)	12†	-6	1/7	$750	3	[1]
6	Winchester Model 1887, 10G 2.875"	2d-1 pi	3	40/800	8/0.6	2×13	4+1(2i)	11†	-6	1/7	$800	3	[1]
6	Winchester Model 1897, 12G 2.75"	1d+1 pi	3	40/800	8.6/0.6	2×9	5+1(2i)	11†	-6	1/5	$550	3	[1]
6	FN-Browning Auto-5, 12G 2.75"	1d+1 pi	3	40/800	8.9/0.4	3×9	4+1(2i)	10†	-6	1/4	$850	3	[1]
6	Ithaca Auto & Burglar, 20G 2.5"	1d pi	2	40/800	5/0.2	2×7	2(3i)	9†	-3	1/5	$400	3	[1, 3]
6	Ithaca Model 37 Featherlight, 12G 2.75"	1d+1 pi	3	40/800	7/0.4	2×9	4+1(2i)	10†	-6	1/5	$450	3	[1]
7	Remington Model 870, 12G 2.75"	1d+1 pi	3	40/800	7.6/0.6	2×9	5+1(2i)	10†	-6	1/5	$330	3	[1]
7	Franchi SPAS-12, 12G 2.75"	1d+1 pi	3	40/800	9.8/0.8	3×9	7+1(2i)	10†	-5*	1/4	$950	3	[1]
8	Armsel Striker, 12G 2.75"	1d+1 pi	3	40/800	10.6/1.3	3×9	12(3i)	11†	-5*	1/4	$600	3	[1]
8	Benelli M1 Super 90, 12G 3"	1d+1 pi	3	40/800	8.2/0.8	3×9	7+1(2i)	10†	-5	1/4	$1,000	3	[1]
8	Daewoo USAS-12, 12G 2.75"	1d+1 pi	3	40/800	14.2/2.1	6×9	10+1(3)	11†	-5	1/3	$1,300/$32	2	[1]
8	C-More M26 MASS, 12G 2.75"	1d+1 pi	3	40/800	3.8/1.1	1×9	5+1(3)	10†	–	1/5	$500/$34	2	[1, 4]

Notes:

[1] First Rcl figure is for shot, second is for slugs.

[2] Unreliable. Malfunctions on 16+ (see p. B407).

[3] Lacks sling swivels (p. 154).

[4] Clamps under rifle or carbine: add weight to weight of host weapon and add -1 to weapon's Bulk.

Muskets and Rifles Table (see pp. 107-122)

See pp. B268-271 for an explanation of the statistics.

GUNS (MUSKET) (DX-4 or most other Guns at -2)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
5	Brown Bess, .75 Flintlock	4d+2 pi++	2	100/1,100	10.2/0.09	1	1(40)	11†	-6	4	$100	3	[1]
5	North West Gun, .50 Flintlock	4d pi+	2	100/1,100	10/0.035	1	1(40)	10†	-6	4	$75	3	[1]
5	Charleville Mle 1777, 17.5mm Flintlock	4d+1 pi++	2	110/1,200	9.3/0.087	1	1(40)	10†	-7	4	$150	3	[2]

GUNS (RIFLE) (DX-4 or most other Guns at -2)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
5	Kentucky Rifle, .45 Flintlock	4d-1 pi+	3	110/1,200	7/0.025	1	1(60)	9†	-6	3	$350	3	[1]
5	Baker Rifle, .625 Flintlock	3d pi++	3	80/900	9/0.062	1	1(60)	9†	-6	3	$300	3	[1]
5	Hall M1819, .54 Flintlock	3d+1 pi+	3	90/1,000	10.3/0.044	1	1(5)	10†	-6	3	$330	3	[1]
5	Dreyse M.1841, 15.43×54mm	3d pi++	3	400/2,000	10.9/0.085	1	1(3)	10†	-6	3	$300	3	[1]
5	Enfield P/1853, .577 Caplock	3d+2 pi+	3	120/1,200	9.3/0.086	1	1(15)	10†	-6	4	$285	3	[1]
5	Volcanic, .38 Volcanic	2d-1 pi	2	70/800	8/0.45	2	25+1(3i)	8†	-5	2	$750	3	[1]
5	Spencer M1860, .56-56 Spencer	3d+2 pi+	3	180/2,000	8.8/0.5	1	7+1(16)	9†	-5	3	$450	3	
5	Remington Rolling Block, .45-70	5d pi+	4	470/3,000	9.2/0.086	1	1(3)	10†	-6	4	$650	3	
5	Martini-Henry Mk I, .450 MH	5d pi+	4	500/3,200	8.9/0.11	1	1(3)	10†	-6	4	$550	3	
5	Springfield M1873, .45-70	5d pi+	3	470/3,000	9.2/0.086	1	1(3)	10†	-6	4	$570	3	
5	Winchester M1873, .44-40	3d+1 pi+	3	300/2,200	8.9/0.6	2	15+1(2i)	9†	-5	2	$420	3	
5	Sharps Model 1874, .50-90	5d pi+	4	360/3,900	10.7/0.1	1	1(3)	11†	-6	4	$1,000	3	
5	Greener Elephant Rifle, 8-bore	6d+2 pi++	4	180/1,800	12/0.5	1	2(3i)	13†	-5	7	$3,000	3	[3]
6	Lebel Mle 1886, 8×50mmR	6d pi	5	900/3,900	10/0.5	1	8+2(3i)	10†	-6	4	$600	3	
6	Mosin-Nagant PV-1891, 7.62×54mmR	7d+1 pi	5	1,100/4,800	9.2/0.3	1	5(3)	10†	-6	4	$700	3	
6	Winchester M1894, .30-30	6d pi	5	900/3,700	7.2/0.3	2	5+1(2i)	9†	-5	3	$450	3	
6	Mauser Gew98, 7.92×57mm	7d+1 pi	5	1,100/4,600	9.5/0.3	1	5(3)	11†	-5	4	$900	3	
6	H&H Royal Double-Express, .600 NE	5d×2 pi++	5	800/4,600	16.4/0.4	1	2(3i)	14†	-7	7	$9,500	3	[3, 4, 5]
6	Remington Model 8, .35 Remington	5d+2 pi	5	800/3,500	7.9/0.3	3	5(3)	9†	-5	3	$800	3	
6	Springfield M1903, .30-06	7d+1 pi	5	1,100/4,500	8.8/0.3	1	5(3)	9†	-5	3	$900	3	
6	Arisaka Meiji 38 Shiki, 6.5×50mmSR	6d pi	5	600/3,200	9.4/0.3	1	5(3)	10†	-6	3	$700	3	
6	SMLE Mk III, .303	6d+2 pi	5	800/3,300	9.2/0.6	1	10(5)	10†	-5	3	$700	3	
6	Mauser T-Gew18, 13×92mmSR	5d×2(2) pi	5	2,100/8,800	40/0.26	1	1(3i)	16B†	-8	6	$10,000	1	[3]
6	Browning M1918 BAR, .30-06	7d+1 pi	5	1,100/4,500	17.1/1.6	9	20(3)	10†	-6	2	$2,300/$31	1	
6	Springfield M1 Garand, .30-06	7d+1 pi	5	1,100/4,500	10.1/0.5	3	8(3)	10†	-5	3	$510	3	
6	Winchester Model 70, .30-06	7d+1 pi	5	1,100/4,500	7.8/0.3	1	5(3i)	10†	-5	4	$750	3	
6	Steyr-Solothurn S18-1000, 20×138mmB	6d×2(2) pi++	5+1	2,100/8,000	117/12.1	1	10(5)	18B†	-11	3	$25,000/$62	1	[3]
6	Winchester M1, .30 M1	4d+1 pi	4	330/2,100	5.8/0.6	3	15+1(3)	8†	-4	2	$400/$27	3	
7	Rheinmetall FG42, 7.92×57mm	7d pi	5	1,000/4,200	11/1.8	15	20+1(3)	11B†	-5	3	$2,000/$31	2	
7	Haenel StG44, 7.92×33mm	5d pi	4	500/3,100	13.2/2	8	30(3)	9†	-5	2	$850/$31	2	
7	TOZ SKS-45, 7.62×39mm	5d+1 pi	4	500/3,100	8.9/0.4	3	10(3)	9†	-5	3	$350	3	
7	Izhmash AK-47, 7.62×39mm	5d+1 pi	4	500/3,100	11.3/1.8	10	30(3)	9†	-5	2	$450/$30	2	
7	FN FAL, 7.62×51mm	7d pi	5	1,000/4,200	11/1.7	11	20+1(3)	10†	-6	3	$1,200/$31	2	
7	Springfield M14, 7.62×51mm	7d pi	5	1,000/4,200	10.9/1.6	12	20+1(3)	10†	-5	3	$600/$31	2	
7	ArmaLite AR-7, .22 LR	1d+2 pi-	3	80/1,400	3.1/0.3	3	8+1(3)	7†	-4	2	$150/$25	3	[3]
7	Remington Model 700, 7.62×51mm	7d pi	5	1,000/4,200	7.8/0.3	1	5(3i)	11†	-5	4	$450	3	
7	Izhmash SVD, 7.62×54mmR	7d pi	5+2	1,000/4,200	10.1/0.7	3	10+1(3)	10†	-6	3	$900/$28	2	
7	H&K G3A3, 7.62×51mm	6d+2 pi	5	850/3,750	11.4/1.7	10	20+1(3)	10†	-5	3	$1,500/$31	2	
7	Marlin M444, .444 Marlin	7d-1 pi+	4	450/2,900	7.7/0.2	2	4+1(2i)	10†	-5	4	$650	3	
7	Colt M16A1, .223 Remington	5d pi	5	500/3,200	7.2/0.7	13	20+1(3)	8†	-5	2	$550/$34	2	
7	FN BAR Magnum, .300 WM	8d+1 pi	5	1,600/6,600	8.8/0.4	3	4+1(3)	10†	-6	4	$890	3	
7	AAI XM19, 5.6×57mmB	3d+1 pi-	5	750/4,700	7.4/1.5	9#/10	60+1(5)	8†	-5	2	$1,500/$255	2	
7	Ruger Mini-14, .223 Remington	5d pi	5	500/3,200	7.5/0.9	3	20+1(3)	8†	-5	2	$655/$28	3	
7	IMI Galil ARM, .223 Remington	5d-1 pi	4	480/3,000	11.3/1.8	11	35+1(3)	9†	-5*	2	$1,100/$30	2	
7	Izhmash AK-74, 5.45×39mm	4d+2 pi	4	440/3,000	9.1/1.2	11	30+1(3)	9†	-5	2	$400/$28	2	
7	TsNIITochMash APS, 5.66×39mm	5d imp	2	750/3,200	8.2/2.8	10	26+1(3)	9†	-5*	3	$750/$33	2	
8	Steyr AUG A1, 5.56×45mm	5d pi	5	800/3,500	9/1.1	11	30+1(3)	9†	-4	2	$1,250/$34	2	
8	Enfield L85A1, 5.56×45mm	5d pi	5+2	800/3,500	11.2/1	13	30+1(3)	9†	-4	2	$1,300/$34	2	[1]
8	Barrett M82A1, .50 Browning	6d×2 pi+	6+3	1,700/6,500	35/4.4	1	10+1(3)	13B†	-7	3	$7,775/$38	2	
8	TsNIITochMash AS Val, 9×39mm	3d(2) pi-	4	400/1,700	7/1.4	13	20+1(3)	8†	-5*	2	$750/$35	2	
8	AI AW, 7.62×51mm	7d pi	6+3	1,000/4,200	15/1	1	10+1(3)	11B†	-6	3	$4,700/$50	3	[4]
8	H&K G11, 4.73×33mm	4d+2 pi	5	500/3,000	9.3/1	9#/7	45+1(5)	9†	-4	2	$2,100/$32	2	[6]

Continued on next page . . .

Muskets and Rifles Table (Continued)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
8	Voere VEC91, 5.7×26mm	5d(0.5) pi+	5	480/3,400	6.2/0.2	1	5+1(3)	8†	-5	2	$2,500/$26	3	[6, 7]
8	Colt M4A1, 5.56×45mm	4d+2 pi	4	750/2,900	7.3/1	15	30+1(3)	9†	-4	2	$950/$34	2	[8]
8	H&K G36, 5.56×45mm	5d pi	5+1	800/3,500	9/1.1	12	30+1(3)	9†	-5*	2	$1,100/$34	2	[9]
8	NORINCO QBZ95, 5.8×42mm	5d pi	5	800/3,600	8.6/1.4	11	30+1(3)	9†	-4	2	$475/$34	2	
8	FN MK 16 MOD 0, 5.56×45mm	4d+2 pi	4	750/2,900	8/1	9	30+1(3)	9†	-4*	2	$1,500/$34	2	[8]

Notes:

[1] Unreliable. Malfunctions on 16+ (see p. B407).

[2] Very Unreliable. Malfunctions on 15+ (see p. B407).

[3] Lacks sling swivels (p. 154).

[4] Fine (accurate).

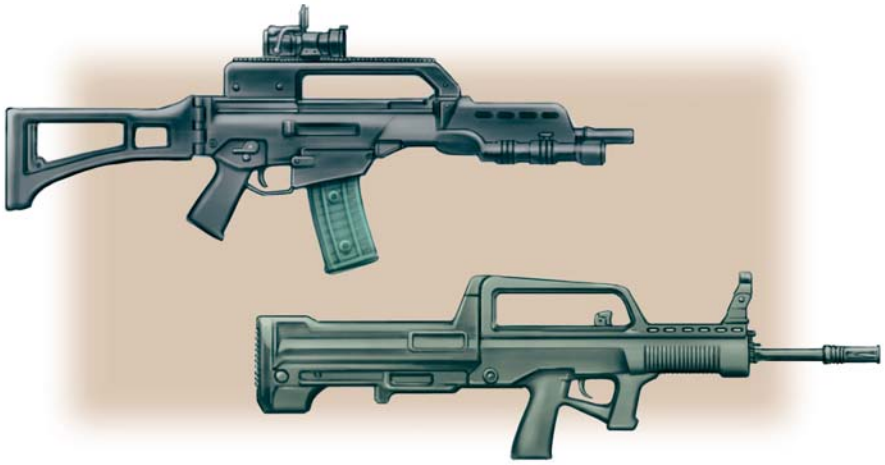
[5] Always decorated (see *Styling,* p. 10).

[6] Very Reliable. Won't malfunction unless lack of maintenance lowers Malf. (see p. B407).

[7] Needs power source (see description).

[8] Accessory rail (p. 161).

[9] Integral collimating sight (p. 156).



Submachine Guns Table (see pp. 122-126)

See pp. B268-271 for an explanation of the statistics.

GUNS (SMG) (DX-4 or most other Guns at -2)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
6	Bergmann MP18/I, 9×19mm	3d-1 pi	3	170/1,900	11.5/2.4	8!	32(5)	9†	-5	2	$1,500/$255	2	[1]
6	Auto-Ordnance M1921, .45 ACP	2d+1 pi+	4	160/1,700	15.7/4.9	13	50+1(5)	10†	-5	2	$2,300/$262	2	
6	Tikkakoski KP/31, 9×19mm	3d-1 pi	4	180/2,000	15.6/4.5	15	70(5)	10†	-5	2	$1,600/$260	2	
7	ERMA MP40, 9×19mm	3d-1 pi	3	170/1,900	10.5/1.5	8!	32(3)	9†	-5*	2	$400/$29	2	
7	ZiD PPSh-41, 7.62×25mm	3d pi-	3	200/2,200	11.7/4	16	71(5)	9†	-5	2	$200/$260	2	[1]
7	Enfield Sten Mk II, 9×19mm	3d-1 pi	3	170/1,900	7.9/1.4	9	32(3)	8†	-4	2	$135/$29	2	[1]
7	Guide Lamp M3, .45 ACP	2d+1 pi+	3	160/1,700	10.2/2.2	7!	30(3)	9†	-5*	2	$350/$37	2	
7	Sterling L2A3, 9×19mm	3d-1 pi	3	170/1,900	7.6/1.6	9	34(3)	8†	-4*	2	$550/$29	2	
7	CZ Sa vz. 61 Skorpion, .32 ACP	2d-1 pi-	2	90/1,000	3.7/0.9	14	20(3)	7†	-3*	2	$350/$27	2	
7	IMI Uzi, 9×19mm	3d-1 pi	3	170/1,900	8.8/1.1	10	25(3)	9†	-4*	2	$600/$28	2	
7	MAC-Ingram M10, 9×19mm	2d+2 pi	3	130/1,400	7.5/1.3	18	32(3)	8†	-3*	2	$425/$29	2	
7	H&K MP5A3, 9×19mm	3d-1 pi	4	170/1,900	7.5/1.2	13	30+1(3)	8†	-4*	2	$1,500/$29	2	
7	H&K MP5SD3, 9×19mm	2d pi	4	120/1,400	8.7/1.2	13	30+1(3)	8†	-4*	2	$2,400/$29	2	
7	H&K MP5K, 9×19mm	2d+2 pi	2	160/1,800	5.6/1.2	15	30+1(3)	9†	-3	2	$1,400/$29	2	
8	FN P90, 5.7×28mm	3d-1(2) pi-	4	180/1,900	6.6/1	15	50+1(5)	8†	-3	2	$1,650/$55	2	[2]
8	Steyr TMP, 9×19mm	2d+2 pi	2	160/1,800	3.8/1	15	30+1(3)	8†	-2	2	$1,200/$34	2	
8	Izhmash PP-19 Bizon-2, 9×18mm	2d pi	3	120/1,300	7.4/2.25	11	64(5)	8†	-4*	2	$450/$305	2	
8	H&K UMP, .45 ACP	2d+1 pi+	3	160/1,700	6.5/1.6	10	25+1(3)	8†	-4*	2	$900/$36	2	[3]
8	TsNIITochMash SR-2 Veresk, 9×21mm	3d-1(2) pi-	3	170/1,800	4.8/1.2	15	30+1(3)	8†	-4*	2	$750/$29	2	[3]
8	H&K MP7A1, 4.6×30mm	4d+1 pi-	4	180/1,900	4.4/0.5	15	20+1(3)	7†	-3*	2	$1,500/$26	2	[3]

Notes:

[1] Unreliable. Malfunctions on 16+ (see p. B407).

[2] Integral reflex sight (p. 156).

[3] Accessory rail (p. 161).

Mechanical Machine Guns Table (see pp. 127-128)

See pp. B268-271 for an explanation of the statistics. Empty Weight (EWt.) and Cost assume neither ammo nor mount, but ammo weight follows the slash as usual.

GUNNER (MACHINE GUN) (DX-4 or other Gunner at -4)

TL	Weapon	Damage	Acc	Range	EWt.	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
5	Gatling M1874, .45-70	4d+1 pi+	4	470/3,000	200/8	15	40(5)	26M	-10	2	$16,000/$40	2	[1]
5	Hotchkiss 1-pdr, 37×94mmR	5d×2(0.5) pi++	4	570/3,600	495/18	2	10(5)	33M	-12	2	$20,000	1	[2]
	follow-up	2d [2d] cr ex											
5	Nordenfelt Single-Barrel, .450 MH	5d pi+	4	500/3,200	13/9	3	30(5)	15M	-6	2	$2,000/$45	2	[2]

Notes:

[1] Very Unreliable. Malfunctions on 15+ (see p. B407).

[2] Unreliable. Malfunctions on 16+ (see p. B407).

Machine Guns and Autocannon Table (see pp. 129-137)

See pp. B268-271 for an explanation of the statistics. For MMGs, HMGs, and autocannon, Empty Weight (EWt.) and Cost assume neither ammo nor mount (e.g., a tripod), but ammo weight follows the slash as usual; see the weapon description for details. For LMGs and GPMGs, Weight *includes* ammunition.

GUNNER (MACHINE GUN) (DX-4 or other Gunner at -4)

TL	Weapon	Damage	Acc	Range	EWt.	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
6	Maxim Mk I, .450 MH	5d+2 pi+	4	500/3,200	40/30	10	250(5)	12M	-7	2	$7,000	1	[1]
6	Maxim 1-pdr, 37×94mmR	5d×2(0.5) pi++	4	480/4,500	410/55	5	25(5)	31M	-11	2	$15,000	1	
	follow-up	2d [2d] cr ex											
6	Electric Gatling M1893, .30-40	6d+1 pi	5	1,000/4,200	300/21	50!	104(5)	29M	-10	2	$25,000	1	[1, 2]
6	Colt Model 1895, 6×60mmR	5d pi	6	700/3,000	35/7.4	8!	120(5)	17M	-7	2	$5,000	1	[1]
6	Maxim MG08, 7.92×57mm	7d+1 pi	6	1,000/4,400	59.4/16	8!	250(5)	19M	-8	2	$7,000	1	
6	Vickers Mk I, .303	6d+2 pi	6	800/3,300	40/16	10!	250(5)	18M	-7	2	$5,500	1	
6	Hotchkiss Mle 1914, 8×50mmR	7d pi	6	1,100/4,800	57.1/1.9	8!	30(5)	19M	-8	2	$5,000	1	
6	Browning M1917, .30-06	7d+1 pi	5	1,100/4,500	36.8/15.3	10!	250(5)	17M	-7	2	$5,200	1	
6	Oerlikon Typ S, 20×110mmRB	6d×3 pi++	6	1,700/6,400	135/62	5	60(5)	26M	-10	3	$21,000/$410	1	
	follow-up	2d-1 [1d] cr ex											
6	Browning M1919A4, .30-06	7d pi	5	1,100/4,500	30.9/15.3	10!	250(5)	17M	-6	2	$5,700	1	
6	Browning M2HB, .50 Browning	7d×2 pi+	5	1,800/7,600	84/35	8	100(5)	21M	-9	2	$15,000	1	
6	KPZ DShK-38, 12.7×108mm	7d×2 pi+	5	1,800/7,700	73.3/16.9	8!	50(5)	20M	-9	2	$12,000	1	
7	Mauser MG151/20, 20×82mm	7d×2 pi++	5	1,200/6,900	92.4/48.2	12!	100(5)	22M	-9	2	$14,700	1	
	follow-up	2d [1d] cr ex											
7	ZiD KPV, 14.5×114mm	8d×2(2) pi inc	6	2,100/8,800	108/20.9	10	40(5)	23M	-9	2	$18,000	1	
7	GE M61A1, 20×102mm	6d×3 pi++	5	1,250/5,300	251/Var.	66!/100!	Var.	29M	-11	2	$40,000	1	[2, 3]
	follow-up	2d [1d] cr ex											
7	GE M134, 7.62×51mm	7d pi	5	1,000/4,200	61/322	33!/66!	4,500(10)	20M	-7	2	$20,000	1	[2, 3]
7	Molot NSV-12.7, 12.7×108mm	7d×2 pi+	5+2	1,800/7,700	55/16.9	12!	50(5)	19M	-8	2	$14,000	1	
8	Hughes M242, 25×137mm	6d×4 pi++	6+3	2,400/3,300	244/38	3	30(5)	28M	-11	2	$60,000	1	[2, 3]
	follow-up	3d+2 [1d+1] cr ex											

GUNS (LMG) (DX-4 or most other Guns at -2)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
6	Madsen M/03, 8×58mmR	7d pi	5	1,000/4,200	25.4/2.9	7!	30(3)	11B†	-7	2	$4,500/$35	1	
6	Lewis Mk I, .303	6d+2 pi	5	800/3,300	32.8/4.5	9!	47(5)	12B†	-7	2	$3,000/$260	1	
6	ZB ZB26, 7.92×57mm	7d pi	5	1,100/4,400	21.2/1.8	8	20(3)	11B†	-7	2	$4,100/$31	1	
6	ZiD DP, 7.62×54mmR	7d pi	5	1,000/4,200	26.2/6.2	9	47(5)	11B†	-7	2	$3,000/$260	1	
6	Rheinmetall MG34, 7.92×57mm	7d pi	5	1,100/4,400	31.6/5	15	50(5)	12B†	-7	2	$4,200	1	
6	Enfield Bren Mk I, .303	6d+2 pi	5	800/3,300	25.6/2.8	8	30(3)	11B†	-7	2	$5,000/$33	1	
7	Rheinmetall MG42, 7.92×57mm	7d-1 pi	5	1,100/4,400	30.5/5	20!	50(5)	12B†	-7	2	$3,400	1	
7	ZiD RPD, 7.62×39mm	6d pi	5	600/3,900	16.3/5.3	11!	100(5)	10B†	-6	2	$1,500	1	
7	Saco M60, 7.62×51mm	7d pi	5	1,000/4,200	29.6/6.6	9!	100(5)	12B†	-7	2	$6,000	1	
7	FN MAG, 7.62×51mm	7d pi	5	1,000/4,200	30.5/6.6	12!	100(5)	12B†	-7	2	$6,900	1	
7	KMZ PK, 7.62×54mmR	7d+1 pi	5	1,100/4,800	28.4/8.6	11!	100(5)	11B†	-7	2	$2,500	1	
7	MAC AA7.62NF1, 7.62×51mm	7d pi	5	1,000/4,200	28.5/6.6	15!	100(5)	11B†	-7*	2	$6,000	1	
7	H&K HK21A1, 7.62×51mm	6d+2 pi	5	900/3,750	26.2/7.9	13	100(5)	11B†	-6	2	$5,800	1	
8	FN MINIMI, 5.56×45mm	5d pi	5	800/3,500	22.6/7	12!	200(5)	11B†	-6	2	$3,300	1	

Notes:

[1] Unreliable. Malfunctions on 16+ (see p. B407).

[2] Needs power source (see description).

[3] Very Reliable. Won't malfunction unless lack of maintenance lowers Malf. (see p. B407).

Cannon Table (see pp. 138-141)

See pp. B268-271 for an explanation of the statistics. Empty Weight (EWt.) and Cost assume neither ammo nor mount, but ammo weight follows the slash as usual.

ARTILLERY (CANNON) (IQ-5) for indirect fire; GUNNER (CANNON) (DX-4 or other Gunner at -4) for direct fire

TL	Weapon	Damage	Acc	Range	EWt.	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
5	Greener Harpoon Gun, 1.5" Caplock	5d×2 imp	3	30/120	75/40	1	1(20)	26M	-8	5	$2,000	3	
5	Bourges Mle 1853, 12-pounder	6d×5 pi++	2	400/2,000	1,230/15	1	1(30)	52M	-13	5	$20,000	1	
5	Elswick "Screw-Gun," 2.5" Caplock *follow-up*	6d×5(0.5) pi++ 6d [3d-1] cr ex	4	630/4,000	400/7.4	1	1(30)	44M	-11	8	$10,000	1	
6	Schneider Mle 1897, 75×350mmR *follow-up*	6d×9(0.5) pi++ 5d×3 [4d-1] cr ex	5	2,100/6,900	1,008/20	1	1(3)	52M	-13	6	$40,000	1	
6	APX SA17, 37×94mmR *follow-up*	5d×2(0.5) pi++ 2d [2d] cr ex	4	520/3,300	260/1.4	1	1(3)	28M	-10	2	$15,000	1	
6	Rheinmetall 3.7cm PaK, 37×249mmR *follow-up*	7d×4(2) pi++ 2d [2d] cr ex	5+1	1,600/7,700	430/2.9	1	1(3)	38M	-10	4	$30,500	1	
6	RIA M2A1, 105×371mmR *follow-up*	6d×11(0.5) pi++ 5d×5 [5d+1] cr ex	5+2	4,100/12,200	1,064/40	1	1(4)	60M	-13	10	$327,000	1	
6	Rheinmetall KwK40, 75×495mmR *follow-up*	6d×10(2) pi++ 6d [4d-1] cr ex	6+1	2,700/8,900	1,090/23	1	1(3)	53M	-14	6	$72,500	1	
6	Watervliet M1, 76.2×539mmR *follow-up*	6d×10(2) pi++ 5d [4d-1] cr ex	5+1	4,900/16,100	1,200/24	1	1(3)	54M	-14	6	$65,000	1	
7	Watervliet M40, 106×607mmR *linked*	6d×6(10) cr ex 6d×4 cr ex	5+1	2,900/8,500	289/38	1	1(4)	24M	-12	1	$40,000	1	[1]
7	DTAT MR60CS, 60mm *follow-up*	7d×2(0.5) pi++ 9d [3d] cr ex	2+2	260/2,900	40/3.8	1	1(3)	18M	-7	2	$10,000	1	
7	Motovilikha D-81TM, 125×408mmR *linked*	6d×7(10) cr ex 6d×4 cr ex	5+3	3,500/10,300	4,180/73	1	22(8)	84M	-16	10	$100,000	1	

Notes:

[1] Hazardous backblast (see description).

Grenade Launchers Table (see pp. 142-145)

See pp. B268-271 for an explanation of the statistics. For launchers that use the Gunner skill, Empty Weight (EWt.) and Cost assume neither ammo nor mount (e.g., a tripod), but ammo weight follows the slash as usual; see the weapon description for details. For those that use Guns, Weight *includes* ammunition.

GUNNER (MACHINE GUN) (DX-4 or other Gunner at -4)

TL	Weapon	Damage	Acc	Range	EWt.	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
7	KBP AGS-17, 30×28mmB	4d [1d+2] cr ex	2+1	35/1,900	68/32	6	29(5)	20M	-7	2	$11,000	1	[1]
8	Saco MK 19 MOD 3, 40×53mmSR *linked*	4d(10) cr ex 4d+1 [2d] cr ex	2	35/2,200	75/44	6	32(5)	21M	-8	2	$17,500	1	[1]
8	GD M307, 25×59mmB *linked*	4d+2(10) cr ex 3d-1 [1d+1] cr ex	3+3	30/2,200	39/16	4	31(5)	17M	-7	2	$20,000	1	[1, 2]

GUNS (GRENADE LAUNCHER) (DX-4 or most other Guns at -4)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
6	Walther Leuchtpistole, 26.5×103mmR	Spec.	1	10/330	1.8/0.2	1	1(3)	8	-2	2	$480	3	[1, 3]
7	Colt M79, 40×46mmSR	4d-1 [2d] cr ex	1	30/440	6.5/0.5	1	1(3)	8†	-4	2	$500	1	[1, 4]
7	Colt M203, 40×46mmSR	4d-1 [2d] cr ex	1	30/440	4.1/0.5	1	1(3)	9†	–	2	$1,250	1	[1, 5]
7	Buck HAFLA, 35mm	1d-2 [1d(0.2)] burn ex	0	10/90	1.4	1	1	5†	-2	2	$100	1	[1]
7	H&K HK69A1, 40×46mmSR	4d-1 [2d] cr ex	1	30/440	6.3/0.5	1	1(3)	8†	-4*	2	$1,550	1	[1, 4]
7	KBP GP-25, 40mm	4d+2 [2d] cr ex	1	25/440	3.9/0.55	1	1(3)	9†	–	2	$500	1	[1, 5]
8	Milkor MGL, 40×46mmSR	4d-1 [2d] cr ex	1	30/440	15.3/3	3	6(3i)	10†	-6*	2	$1,500	1	[1, 4]
8	Hawk MM1, 40×46mmSR	4d-1 [2d] cr ex	1	30/440	18.5/6	3	12(3i)	10†	-6	2	$2,000	1	[1, 4]
8	Foster-Miller WebShot, 37×122mmR	Spec.	1	1/10	1.6	1	1	6†	-2	2	$100	2	[1, 6]
8	H&K AG36, 40×46mmSR	4d-1 [2d] cr ex	1	30/440	3.8/0.5	1	1(3)	9†	–	2	$1,550	1	[1, 5]
8	ATK-H&K M29, 20×28mm	1d+1 [1d] cr ex	3+3	30/2,200	15/1.6	2	6+1(3)	11†	-6	3	$12,000	1	[1, 2, 4]

Notes:

[1] First Range figure is *minimum* range, not 1/2D.

[2] Accessory rail (p. 161).

[3] Lanyard ring (p. 154).

[4] Sling swivels (p. 154).

[5] Clamps under rifle or carbine: add weight to weight of host weapon and add -1 to weapon's Bulk.

[6] See *Grenade Launcher Ammo* (p. 143) for details.

Light Antitank Weapons Table (see pp. 147-149)

See pp. B268-271 for an explanation of the statistics.

GUNS (LAW) (DX-4 or most other Guns at -4)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
7	GE M1A1 Bazooka, 2.36" *linked*	4d×2(10) cr ex 5d×2 cr ex	0	10/700	16.1/3.4	1	1(4)	8†	-6	1	$1,800	1	[1, 2, 3]
7	HASAG Panzerfaust 30, 44mm *linked*	6d×3(10) cr ex 5d×5 cr ex	0	10/80	11.5	1	1	8†	-5	1	$400	1	[1, 2, 4]
7	Firestone M18, 57×305mmR *linked*	4d×2(10) cr ex 4d×2 cr ex	4+1	10/4,800	54/5.5	1	1(4)	11B†	-8	1	$2,000	1	[1, 2]
7	Carl Gustaf M2, 84×250mmR *linked*	6d×5(10) cr ex 6d×3 cr ex	4+1	10/1,100	38.9/5.7	1	1(4)	10†	-7	1	$2,000	1	[1, 2, 3]
7	KMZ RPG-2, 40mm *linked*	7d×2(10) cr ex 6d×2 cr ex	1	10/550	10.3/4	1	1(4)	9†	-6	1	$750	1	[1, 2]
7	KMZ RPG-7, 40mm *linked*	6d×4(10) cr ex 7d×2 cr ex	2+1	10/1,000	18.9/5	1	1(4)	9†	-7	1	$2,300	1	[1, 2]
7	HEC M72A2, 66mm *linked*	6d×3(10) cr ex 6d×2 cr ex	1	10/1,100	5.2	1	1	6†	-4	1	$500	1	[1, 2, 3]
8	MBB Armbrust, 67mm *linked*	6d×4(10) cr ex 6d×2 cr ex	1	10/1,500	13.9	1	1	8†	-5	1	$1,000	1	[1, 2, 3]
8	KBP RPO-A, 93mm	6d×9 cr ex	2	20/1,100	24.2	1	1	9†	-6	1	$3,600	1	[1, 2, 3, 5]
8	FFV AT4, 84mm *linked*	6d×6(10) cr ex 7d×2 cr ex	2	10/2,300	14.7	1	1	8†	-5	1	$1,600	1	[1, 2, 3]
8	Dynamit-Nobel PZF3, 60mm *linked*	6d×9(10) cr ex 6d×4 cr ex	2+1	20/1,200	28.4/23.3	1	1(4)	10†	-7	1	$7,200	1	[1, 2, 3]

Notes:

[1] Hazardous backblast (see description).

[2] First Range figure is *minimum* range, not 1/2D.

[3] Sling swivels (p. 154).

[4] Unreliable. Malfunctions on 16+ (see p. B407).

[5] Thermobaric. Divide damage by (2 × distance in yards from center of blast).

Vehicular Rocket Launchers Table (see p. 150)

See pp. B268-271 for an explanation of the statistics. Empty Weight (EWt.) and Cost exclude ammo; the weight of *one* rocket follows the slash.

GUNNER (ROCKETS) (DX-4 or other Gunner at -4)

TL	Weapon	Damage	Acc	Range	EWt.	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
5	Hale 9-pr Mk I, 2.5"	6d×2 [3d] cr ex	0	200/3,400	27/8.4	1	1(5)	13M	-8	1	$200	1	[1, 2]
6	BM-13-16, 132mm	6d×3 [6d+2] cr ex	1	500/9,400	3,150/92	2	16(60i)	44M	-13	1	$10,000	1	[1]
7	M10, 4.5"	5d×5 [6d-1] cr ex	1	300/4,000	82/38	3	3(10i)	20M	-11	1	$1,800	1	[1]
8	M260, 70mm	7d×3 [3d+2] cr ex	2	70/10,500	35/23	7	7(10i)	22M	-9	1	$4,200	1	[1]

Notes:

[1] First Range figure is *minimum* range, not 1/2D.

[2] Unreliable. Malfunctions on 16+ (see p. B407).

Mortars Table (see pp. 145-147)

See pp. B268-271 for an explanation of the statistics. Empty Weight (EWt.) and Cost *exclude* ammo but *include* any bipod or base plate mentioned in the weapon description; ammo weight follows the slash as usual.

ARTILLERY (CANNON) (IQ-5)

TL	Weapon	Damage	Acc	Range	EWt.	RoF	Shots	ST	Cost	LC	Notes
6	Stokes ML Mk I, 81mm	6d×3 [4d] cr ex	2	275/1,600	108/11.7	1	1(4)	21M	$5,000	1	[1]
6	82-BM-37, 82mm	6d×2 [4d] cr ex	2	110/3,400	123/7.4	1	1(3)	21M	$6,000	1	[1]
6	RO ML Mk II, 2"	6d [2d+2] cr ex	1	50/530	9/2.25	1	1(2)	9†	$500	1	[1]
6	120-PM-38, 120mm	6d×5 [6d] cr ex	3	500/6,500	563/35.2	1	1(5)	32M	$16,000	1	[1]
6	Watervliet M2, 60mm	7d [3d] cr ex	2	100/2,000	42/3.2	1	1(2)	15M	$2,500	1	[1]
7	Hotchkiss-Brandt Commando, 60mm	9d [3d] cr ex	1	100/1,200	17/3.2	1	1(2)	11†	$750	1	[1, 2]
8	PRB FLY-K, 52mm	8d [2d+2] cr ex	2	220/770	10/1.7	1	1(2)	8†	$900	1	[1, 2]

Notes:

[1] First Range figure is *minimum* range, not 1/2D.

[2] Sling swivels (p. 154).

Guided and Homing Missiles Table (see pp. 150-153)

See pp. B268-271 for an explanation of the statistics. In all cases, first Range figure is *speed* in yards per second, not 1/2D. Weight is the launcher's empty weight, with missile weight appearing after the slash, except as noted. Cost is *launcher* cost, unless noted otherwise; see weapon description for *missile* cost.

ARTILLERY (GUIDED MISSILE) (IQ-5)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Cost	LC	Notes
7	Aérospatiale SS.11, 164mm *linked*	6d×8(10) cr ex 6d×6 cr ex	1+3	165/3,300	44/66	1	1(20)	17M	$10,000	1	[1, 2, 3, 4]
7	Kolomna 9M14M Malyutka-M, 125mm *linked*	6d×7(10) cr ex 7d×5 cr ex	1+3	130/3,300	15/25	1	1(20)	13M	$8,000	1	[1, 2, 3, 4]
7	Hughes BGM-71A TOW, 127mm *linked*	6d×8(10) cr ex 7d×5 cr ex	3+3	330/3,300	172/54	1	1(20)	21M	$180,000	1	[1, 2, 3]
7	Euromissile MILAN, 103mm *linked*	6d×8(10) cr ex 6d×4 cr ex	3+2	220/2,200	36/26.4	1	1(20)	16M	$100,000	1	[1, 2, 3]
7	McDonnell FGM-77A Dragon, 127mm *linked*	6d×8(10) cr ex 7d×4 cr ex	3+2	220/1,100	6.8/25	1	1(20)	10B†	$16,000	1	[1, 2, 3]
7	Ford AIM-9L Sidewinder, 127mm	6d+1 pi	4	900/32,000	188	1×194	1(20)	22M	$50,000	1	[1, 2, 4, 5, 6, 7]
8	GD FIM-92A Stinger, 70mm	6d×3 [3d+2] cr ex	4	800/8,800	5.3/29.2	1	1(10)	10†	$40,000	1	[1, 2, 5]
8	RLM FGM-148A Javelin, 127mm *follow-up* *linked*	6d×3(10) cr ex 6d×11(10) cr ex 7d×4 cr ex	6	220/2,200	14.1/35.1	1	1(10)	11B†	$135,000	1	[1, 2, 5]

Notes:

[1] Missile has a *minimum* range: 30 for MILAN; 70 for TOW, Dragon, and Javelin (direct attack); 165 for Javelin (top attack); 220 for Stinger; 550 for SS.11 and 9M14M; 1,100 for Sidewinder.

[2] Hazardous backblast (see description).

[3] Guided attack (see p. B412). Gunner uses Artillery (Guided Missile) to *attack*.

[4] Cost is for disposable carrying-case/launcher *including* one missile (SS.11, 9M14M), or for one ready-to-launch missile (Sidewinder).

[5] Homing attack (see p. B413). Gunner uses Artillery (Guided Missile) to *aim*.

[6] ABF warhead (p. 174) – a multiple-projectile attack with Rcl 1.

[7] Vehicle-launched; weight is for *missile only.*

Flamethrowers Table (see pp. 178-180)

See pp. B268-271 for an explanation of the statistics.

LIQUID PROJECTOR (FLAMETHROWER) (DX-4 or other Liquid Projector-4)

TL	Weapon	Damage	Range	Weight	RoF	Shots	ST	Bulk	Cost	LC	Notes
6	Fiedler Kleif	3d burn	15/20	68	Jet	1×20s	11†	-8	$1,500	1	[1]
7	TOZ ROKS-2	3d burn	25/40	50	Jet	10×1s	10†	-7	$2,000	1	[1]
7	Beattie M2-2	3d burn	25/40	72	Jet	5×2s	11†	-8	$1,800	1	[1]
7	DWM FmW46	3d burn	25/40	7.8	Jet	1×1s	6†	-4	$500	1	[1, 2]
7	TOZ LPO-50	3d burn	50/75	51	Jet	3×3s	10B†	-7	$2,500	1	[1]

Notes:

[1] Takes two Ready maneuvers to prepare for firing.

[2] Sling swivels (p. 154).

Spray Guns and Aerosols Table (see p. 180)

See pp. B268-271 for an explanation of the statistics.

LIQUID PROJECTOR (SPRAYER) (DX-4 or other Liquid Projector-4)

TL	Weapon	Damage	Range	Weight	RoF	Shots	ST	Bulk	Cost	LC	Notes
7	Tear Gas Spray	Special	1, 2	0.1	Jet	20	3	-1	$10	4	
8	Pepper Spray	Special	1, 2	0.1	Jet	20	3	-1	$10	4	

LIQUID PROJECTOR (SQUIRT GUN) (DX-4 or other Liquid Projector-4)

TL	Weapon	Damage	Range	Weight	RoF	Shots	ST	Bulk	Cost	LC	Notes
8	Squirt Carbine	Special	8	3.5/2	Jet	2	4†	-3	$30	4	[1]

Notes:

[1] Sling swivels (p. 154).

Ammunition Table (see p. 161-178)

Handguns, Submachine Guns, and Personal Defense Weapons

Name	*WPS*	*CPS*	*Notes*
4.6×30mm Royal Ordnance	0.013	$0.4	
.22 Short (5.6×11mmR)	0.0054	$0.05	
5.7×28mm Fabrique Nationale	0.013	$0.4	
.25 ACP (6.35×16mmSR Browning)	0.012	$0.1	
.28 Caplock (Colt Number 1)	0.006	$0.1	[1]
7.62×25mm Tokarev	0.024	$0.2	
7.62×39mmR Nagant	0.028	$0.2	
7.62×42mm	0.053	$0.5	
7.63×25mm Mauser	0.023	$0.2	
.32 ACP (7.65×17mmSR Browning)	0.018	$0.1	
7.65×21mm Parabellum	0.023	$0.2	
.31 Caplock (Allen)	0.007	$0.1	[1]
8×21mm Nambu	0.025	$0.2	
.380 ACP (9×17mm)	0.021	$0.2	
9×18mm Makarov	0.022	$0.2	
9×19mm Parabellum	0.026	$0.3	
.38 S&W (9×20mmR)	0.035	$0.2	
9×21mm Gyurza	0.024	$0.4	
.357 SIG (9×22mm)	0.029	$0.4	
9×23mm Bergmann-Bayard	0.027	$0.3	
.38 ACP (9×23mmSR)	0.029	$0.2	
.38 Super Auto (9×23mmSR)	0.029	$0.3	
9×25mm Mauser	0.029	$0.4	
.38 Long Colt (9×26mmR)	0.033	$0.2	
.38 Special (9×29mmR)	0.033	$0.3	
.357 Magnum (9×33mmR)	0.035	$0.4	
.36 Caplock (Colt Number 5)	0.014	$0.1	[1]
.36 Caplock (M1851 Navy)	0.023	$0.1	[1]
.41 Short Remington (10×12mmR)	0.025	$0.2	
.40 S&W (10×21mm)	0.035	$0.3	
10×25mm Auto	0.042	$0.6	
.41 Long Colt (10×29mmR)	0.04	$0.2	
.42 Caplock (LeMat)	0.018	$0.2	[1]
.44 Special (10.9×29mmR)	0.047	$0.4	
.44 Magnum (10.9×33mmR)	0.054	$0.7	
.44 American (11×23mmR)	0.043	$0.4	
.44 Russian (11×25mmR)	0.049	$0.4	
.44 Caplock (Deringer)	0.022	$0.2	[1]
.44 Caplock (M1860 Army)	0.023	$0.2	[1]
.44 Caplock (M1848 Dragoon)	0.028	$0.3	[1]
.44 Caplock (M1847 Walker)	0.03	$0.3	[1]
.442 Caplock (Adams)	0.019	$0.2	[1]
.442 RIC (11.2×17mmR)	0.043	$0.4	
.44 Colt (11.25×28mmR)	0.045	$0.4	
.45 Flintlock (Wogdon)	0.023	$0.2	[1]
.45 GAP (11.43×19mm)	0.045	$0.5	
.45 ACP (11.43×23mm)	0.047	$0.5	
.45 S&W (11.43×28mmR)	0.045	$0.5	
.45 Long Colt (11.43×33mmR)	0.05	$0.5	
.454 Casull (11.43×35mmR)	0.066	$1	
.455 Webley (11.5×19mmR)	0.05	$0.5	
12×16mm Lefaucheux	0.05	$0.5	
.450 Adams (12.05×17mmR)	0.045	$0.3	
.476 Enfield (12.05×22mmR)	0.055	$0.5	
.50 Flintlock (Collier)	0.026	$0.3	[1]
.50 Action Express (12.7×33mm)	0.067	$1	
13×36mm Gyrojet	0.03	$7.50	
.54 Caplock (Elgin Cutlass)	0.05	$0.4	[1]
.56 Flintlock (Tower Sea Service)	0.05	$0.4	[1]
17.1mm Flintlock (AN IX)	0.076	$0.4	[1]
.68 Paintball	0.0068	$0.05	[2]
.75 Flintlock (Rigby)	0.075	$0.5	[1]

Shotguns

Name	*WPS*	*CPS*	*Notes*
.410 2.5" (10.4×63mmR)	0.04	$0.4	[3, 4]
.410 3" (10.4×76mmR)	0.05	$0.4	[3, 4]
32-gauge 2.75" (12.5×70mmR)	0.06	$0.4	[3, 4]
20-gauge Caplock	0.075	$0.4	[1, 4]
20-gauge 2.5" (15.6×63mmR)	0.07	$0.4	[3, 4]
20-gauge 2.75" (15.6×70mmR)	0.08	$0.4	[3, 4]
16-gauge Flintlock	0.085	$0.5	[1, 4]
16-gauge 2.75" (16.8×70mmR)	0.09	$0.4	[3, 4]
12-gauge 2.5" (18.5×63mmR)	0.1	$0.5	[3, 4]
12-gauge 2.75" (18.5×70mmR)	0.11	$0.5	[3, 4]
12-gauge 2.75" (18.5×70mmR)	0.13	$0.7	[4]
12-gauge 3" (18.5×76mmR)	0.18	$0.7	[3, 4]
11-gauge Flintlock	0.12	$0.5	[1, 4]
10-gauge 2.875" (19.7×73mmR)	0.15	$1.3	[3, 4]

Muskets, Rifles, and Machine Guns

Name	*WPS*	*CPS*	*Notes*
.175 BB	0.0008	$0.003	[2]
4.73×33mm Dynamit-Nobel	0.011	$0.5	[5]
5.45×39mm	0.023	$0.4	
.223 Remington	0.026	$0.5	
5.56×45mm NATO	0.027	$0.5	
.220 Swift (5.56×56mmR)	0.033	$1	
5.6×57mmB	0.016	$1	[6]
5.66×39mm	0.062	$2	[7]
.22 Long Rifle (5.7×16mmR)	0.0077	$0.1	
5.7×26mm Usel	0.011	$0.4	[5]
5.8×42mm	0.028	$0.5	
6×60mm Lee (.236 Navy)	0.044	$0.8	
6.5×50mmSR Arisaka	0.046	$0.8	
6.5×52mm Mannlicher-Carcano	0.049	$0.8	
6.5×53mmR Dutch Mannlicher	0.049	$0.8	
6.5×55mm Mauser	0.053	$0.8	
7×57mm Mauser	0.054	$0.8	
7×64mmB Remington Magnum	0.062	$1.5	
.280 Remington (7×65mm Express)	0.054	$1	
7.5×54mm MAS	0.053	$0.8	
.30 M1 Carbine (7.62×33mm)	0.029	$0.4	
7.62×39mm	0.036	$0.6	
.30-30 Winchester (7.62×51mmR)	0.047	$0.8	
7.62×51mm NATO (.308 Winchester)	0.056	$0.8	
.30 Remington (7.62×52mm)	0.044	$0.8	
7.62×54mmR Mosin-Nagant	0.05	$0.8	
.30-40 Krag (7.62×59mmR)	0.059	$0.8	
.30-06 Springfield (7.62×63mm)	0.056	$0.8	
.300 Winchester Magnum (7.62×66mmB)	0.068	$1.5	
.300 Remington Ultra Magnum (7.62×72mmRB)	0.075	$2	
7.65×53mm Mauser	0.053	$0.8	
.303 British (7.7×56mmR)	0.055	$0.8	
7.7×58mm Arisaka	0.049	$0.8	
7.7×58mmSR Arisaka	0.061	$0.8	
.32 Long Rifle (7.92×24mmR)	0.022	$0.2	
.32-20 Winchester (7.92×33mmR)	0.027	$0.4	
7.92×33mm Kurz	0.037	$0.6	
7.92×57mm Mauser	0.059	$0.8	
8×50mmR Lebel	0.061	$0.8	
8×50mmR Mannlicher	0.062	$0.8	
8×58mmR Krag	0.064	$0.8	
8×60mm Mauser	0.055	$0.8	

Continued on next page . . .

Muskets, Rifles, and Machine Guns (Continued)

Name	WPS	CPS	Notes
8×63mm Bofors	0.064	$1	
.338 Lapua Magnum (8.6×70mm)	0.096	$3.50	
.35 Remington (8.9×49mm)	0.052	$0.8	
9×39mm	0.051	$0.5	
9.3×74mmR	0.074	$2	
.375 H&H Magnum (9.35×72mmB)	0.086	$2.50	
.38 Volcanic	0.015	$0.25	
.38-40 Winchester (10×33mmR)	0.04	$0.8	
.40-90 Sharps (10.2×67mmR)	0.09	$1.5	
.44 Henry (10.7×22mmR)	0.045	$0.4	
10.75×58mmR Berdan	0.088	$1	
10.75×68mm Mauser	0.088	$1.5	
.44-40 Winchester (10.8×33mmR)	0.043	$0.6	
.444 Marlin (10.9×57mmR)	0.052	$1.5	
11mm Syringe	0.02	$15	[2]
11.15×58mmR (.43 Spanish Remington)	0.092	$1	
.44-90 Remington Special (11.2×62mmR)	0.11	$2.8	
.44-90 Sharps (11.3×61mmR)	0.11	$2.8	
11.4×50mmR (.43 Egyptian Remington)	0.094	$1	
.45 Flintlock (Kentucky)	0.025	$0.3	[1]
.45-75 Winchester (11.43×48mmR)	0.085	$1	
.45-55 Springfield (11.43×53mmR)	0.08	$0.9	
.45-70 Springfield (11.43×53mmR)	0.086	$1	
.450 Martini-Henry (11.43×59mmR)	0.11	$1	
.450 Gardner-Gatling (11.43×63mmR)	0.12	$1.2	
.45-110 Sharps (11.43×73mmR)	0.12	$1.8	
.458 Winchester Magnum (11.63×64mmB)	0.11	$4	
.460 Weatherby Magnum (11.63×74mmB)	0.14	$7.50	
11.75mm Girandoni	0.021	$0.2	[2]
.470 Nitro Express (12×83mmR)	0.12	$10	
.50 Flintlock (North West)	0.035	$0.4	[1]
.50-95 Winchester Express (12.7×49mmR)	0.06	$1.3	
12.7×77mm	0.25	$1.6	
.50 Browning (12.7×99mm)	0.25	$4	
12.7×108mm	0.31	$5	
.50-90 Sharps (12.9×64mmR)	0.11	$1.3	
.50-140 Sharps (12.9×83mmR)	0.15	$1.5	
.56-50 Spencer (13×29mmR)	0.062	$0.6	
.50-70 Government (13×44mmR)	0.086	$1	
13×92mmSR Mauser	0.26	$4.4	
.54 Flintlock (Hall M1819)	0.044	$0.3	[1]
.56-56 Spencer (14×22mmR)	0.073	$0.6	
14.5×114mm	0.44	$6.7	
.577 Caplock (Enfield)	0.086	$0.4	[1]
.577 Snider (14.6×51mmR)	0.1	$0.8	
.58 Berdan (15×44mmR)	0.12	$0.7	
.600 Nitro Express (15.2×76mmR)	0.2	$20	
15.43×54mm Dreyse	0.085	$0.4	[8]
.625 Flintlock (Baker)	0.062	$0.4	[1]
.68 FN	0.019	$1.5	[2]
17.5mm Flintlock (Mle 1777)	0.087	$0.4	[1]
.700 Nitro Express (17.8×89mmR)	0.25	$75	
.75 Flintlock (Brown Bess)	0.09	$0.4	[1]
8-bore (21.2×70mmR)	0.26	$4	

Autocannon and Cannon

Name	WPS	CPS	Notes
20×82mm Mauser	0.45	$8	
20×102mm	0.57	$10	
20×110mmRB Oerlikon	0.54	$10	
20×138mmB Solothurn	0.74	$10	
25×137mm Oerlikon	1.1	$15	
1″ Gatling (25.5×97mmR)	0.82	$10	
37×94mmR Hotchkiss	1.4	$16.5	
37×249mmR	2.9	$20	
1.5″ Caplock (Greener)	5	$10	[1]
2.5″ Caplock (Screw-Gun)	7.4	$11	[1]
75×350mmR	20	$55	
75×495mmR	23	$60	
76.2×539mmR (3″)	24	$60	
105×371mmR	40	$75	
106×607mmR	38	$185	
12-pounder Cannonlock	15	$25	[1]
125×408mmR	73	$255	[9]

Grenade Launchers

Name	WPS	CPS	Notes
20×28mm	0.21	$6	[3]
25×59mmB	0.37	$7.50	[3]
1″ Flare (25.4×107mmR)	0.2	$1	[3]
26.5×103mmR	0.22	$1	[3]
30×28mmB	0.77	$7	[3]
37×122mmR	0.37	$5	[3]
40mm VOG-25	0.55	$5	[10]
40×46mmSR	0.5	$5	[3]
40×53mmSR	0.75	$7.50	[3]

Mortars

Name	WPS	CPS	Notes
2″2.25	$15	[10]	
52mm	1.7	$15	[10]
60mm	3.2	$20	[10]
3″10	$35	[10]	
81mm	11.7	$35	[10]
82mm	7.4	$25	[10]
120mm	35.2	$60	[10]

Light Antitank Weapons

Name	WPS	CPS	Notes
57×305mmR	5.5	$70	[3]
84×250mmR	5.7	$75	[3]

Notes:

[1] Powder and shot (p. 163).
[2] Air-gun projectile (pp. 88-89).
[3] Light cased (p. 164).
[4] Shotshell (p. 173).
[5] Caseless (pp. 164-165).
[6] SAPFSDS (p. 168).
[7] Underwater dart (p. 169).
[8] Consumable cased (p. 164).
[9] Semi-consumable cased (p. 164).
[10] Mortar shell.

Laser Weapons Table (see p. 181)

See pp. B268-271 for an explanation of the statistics.

BEAM WEAPONS (PROJECTOR) (DX-4 or other Beam Weapons-4)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
8	NORINCO QXJ04	HT-5 aff	6+1	1,500/4,500	12/M	1	100(3)	8†	-4	1	$15,000	3	3-yard cone

GUNNER (BEAMS) (DX-4 or other Gunner-4)

TL	Weapon	Damage	Acc	Range	Empty Weight	RoF	Shots	ST	Bulk	Rcl	Cost	LC	Notes
8	NORINCO ZM87	HT-10 aff	18	3,600/11,000	77/VL	5	1,000(5)	17M	-8	1	$50,000	1	

Relative Explosive Force Table (see pp. 183-187)

This table expands on that on p. B415.

TL	Type	REF	Description
3	Serpentine Powder	0.3	Propellant
4	Ammonium Nitrate (AN)	0.4	Demolition explosive
4	Corned Powder	0.4	Propellant
5	Improved Black Powder	0.5	Propellant
5	Mercury Fulminate	0.5	Detonator
6	Lead Azide	0.4	Detonator
6	Blasting Gelatin (60%)	0.8	Demolition explosive (NG)
6	Smokeless Powder/Cordite	0.8	Propellant
6	Picric Acid (PA)/Lyddite	0.9	Warhead filler
6	TNT	1.0	Warhead filler
6	Amatol 80/20	1.2	Warhead filler (AN/TNT)
6	Dynamite (80%)	1.2	Demolition explosive (NG)
6	Nitrocellulose (NC)/Guncotton	1.3	Propellant
6	Tetryl	1.3	Detonator
6	Torpex	1.3	Warhead filler for underwater use (RDX/TNT)
6	Nitroglycerin (NG)	1.5	Demolition explosive
6	RDX/Hexogen/Cyclonite	1.6	Warhead filler
6	PETN	1.7	Detonating cord filler
7	ANFO	0.5	Demolition explosive (AN)
7	Military Dynamite	0.9	Demolition explosive (RDX/TNT)
7	Pentolite	1.3	Warhead filler (PETN/TNT)
7	Composition A	1.4	Warhead filler (RDX)
7	Composition B/Cyclotol	1.4	Warhead filler (RDX/TNT)
7	Composition C/PE1	1.4	Plastic explosive (RDX)
7	Composition C4	1.4	Plastic explosive (RDX/Tetryl)
7	Semtex-H	1.4	Plastic explosive (RDX/PETN)
7	HBX	1.5	Warhead filler for underwater use (RDX/TNT)
7	Octol	1.5	Warhead filler (HMX/TNT)
7	PBXN-5	1.6	Warhead filler (HMX)
7	HMX/Octogen	1.7	Warhead filler
7	Fuel-Air Explosive	5	Demolition explosive (Ethylene Oxide)
8	Liquid Explosive Foam	1.1	Demolition explosive (Nitromethane)
8	Demex	1.4	Extrudable explosive (RDX)
8	LX14	1.6	Warhead filler (HMX)
8	Thermobaric Composite	2	Demolition explosive
8	CL20	2.3	Warhead filler

Land Mines Table (see p. 189)

See pp. B268-271 for an explanation of the statistics.

EXPLOSIVES (DEMOLITION)+4, SOLDIER, or TRAPS+2

TL	Weapon	Damage	Weight	Holdout	Cost	LC	Notes
6	TMi35	5d×8 cr ex	19	-4	$130	1	
7	OZM-3	5d [4d] cr ex	7	-3	$60	1	
7	M18A1 Claymore	6d×3 cr ex	3.5	-3	$50	1	[1]
8	M86 PDM	8d [2d] cr ex	1.2	-2	$45	1	

Notes:

[1] Fires a multiple-projectile attack (p. B409) to the front: Dmg 2d(0.5) pi-, Range 55/270, RoF 1×700, Rcl 1.

Hand Grenades Table (see pp. 190-193)

See pp. B268-271 for an explanation of the statistics.

THROWING (DX-3 or Dropping-4)

TL	Weapon	Damage	Weight	Fuse	Bulk	Cost	LC	Notes
5	Grenade à Main	3d [1d] cr ex	2.2	3-5	-2	$10	1	[1]
6	Stielhandgranate	5d cr ex	1.3	4-5	-3	$20	1	[2]
6	Mills Number 36M Mk I	5d-1 [2d] cr ex	1.7	7	-2	$20	1	[3]
6	MK II	4d+1 [2d] cr ex	1.3	4-5	-2	$20	1	[3]
6	MK III	8d+2 cr ex	1	4-5	-2	$20	1	[3]
7	Eihandgranate 39	6d+1 cr ex	0.6	4-5	-1	$20	1	[3]
7	AN-M8	Smoke (7 yd.)	1.8	1-2	-2	$45	3	[3, 4]
7	AN-M14	Special	2	1-2	-2	$45	1	[3]
7	RPG-43	6d(10) cr ex	2.6	Impact	-2	$30	1	[3]
7	M26	8d+2 [2d] cr ex	1	4-5	-2	$30	1	[3]
7	M34 WP	2d [1d(0.2)] burn ex	1.5	4-5	-2	$50	1	[3, 5]
7	M67	9d [2d] cr ex	0.9	4-5	-1	$30	1	[3]
7	Diehl DM51	3d+2 [3d] cr ex	1	4-5	-2	$30	1	[3, 6]
7	Schermuly Stun	HT-5 aff (10 yd.)	0.5	1-2	-2	$30	1	[3, 7]
8	ARGES HG 86	3d-1 [2d] cr ex	0.4	4-5	-1	$25	1	[3]
8	M452 Stingball	1d+1 [1d-1 cr] cr ex	0.5	2-3	-1	$30	1	[3, 7]
	linked	HT-5 aff (10 yd.)						

Notes:

[1] Takes a Ready maneuver to light the fuse – or *five* Ready maneuvers if you must insert the fuse first! Malf. is 14.

[2] Takes *two* Ready maneuvers to screw off the cap and pull the cord.

[3] Takes a Ready maneuver to pull the pin or string.

[4] Fills a 7-yard radius with smoke; see p. B439. Cloud lasts about 80 seconds under normal conditions.

[5] Fills a 5-yard radius with smoke; see p. B439. Cloud lasts about 60 seconds under normal conditions.

[6] *With* fragmentation sleeve (Dmg 5d cr ex, Wt. 0.3 without).

[7] A Vision- and Hearing-Based affliction that affects a 10-yard radius. The Protected Hearing and Protected Vision advantages (or equivalent; e.g., hearing protection and dark goggles) *each* give +5 to the HT roll. Failure to resist means you're stunned; roll against HT-5 to recover each turn. Also creates smoke in the area of effect.

Rifle Grenades Table (see pp. 193-194)

See pp. B268-271 for an explanation of the statistics.

GUNS (GRENADE LAUNCHER) (DX-4 or most other Guns at -4)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	Bulk	Cost	LC	Notes
7	AMC M17	4d+1 [2d] cr ex	0	10/165	1.6	1	1(5)	-1	$25	1	[1, 2]
7	Bergmann GSprgr30	4d [2d] cr ex	0	10/300	0.6	1	1(5)	-1	$15	1	[1, 2]
7	MECAR Energa-75	7d×3(10) cr ex	0	10/300	1.4	1	1(5)	-2	$30	1	[1, 2]
	linked	7d×2 cr ex									
8	Rafael Simon 150	8d cr ex	0	15/35	1.5	1	1(5)	-3	$50	1	[1, 2]

Notes:

[1] Add grenade's Bulk to rifle's Bulk.

[2] First Range figure is *minimum* range, not 1/2D. Below minimum range, or if the grenade fails to explode, rifle grenades do 1d+1 cr.

With seventy gunners be'ind me, an' never a beggar forgets
It's only the pick of the Army that handles the dear little pets – 'Tss! 'Tss!
For you all love the screw-guns – the screw-guns they all love you!

– Rudyard Kipling, "Screw-Guns"

Bombs Table (see pp. 194-195)

See pp. B268-271 for an explanation of the statistics.

ARTILLERY (BOMBS) (IQ-5)

TL	Weapon	Damage	Weight	Cost	LC	Notes
6	PuW12.5	6d×3 [4d+2] cr ex	25	$500	1	
6	Alkan MMN	6d×3 [4d+2] cr ex	22	$500	1	
6	MK II	6d×6 [6d] cr ex	25	$750	1	
6	SC50	6d×15 [5d×2] cr ex	122	$1,500	1	
6	SC250	6d×35 [6d×3] cr ex	548	$3,500	1	
6	AN-M30	6d×15 [5d×2] cr ex	111	$1,350	1	
7	MK 81	6d×20 [6d×2] cr ex	262	$1,800	1	
7	MK 82	6d×28 [7d×2] cr ex	531	$2,200	1	
7	CBU-55/B	6d×65 cr ex	510	$10,000	1	[1]

Notes:

[1] Fuel-air. Divide damage by (2 × distance in yards from center of blast).

Melee Weapon Table (see pp. 196-200)

See pp. B268-271 for an explanation of the statistics.

BRAWLING or DX

TL	Weapon	Damage	Reach	Parry	Cost	Weight	ST	Notes
6	Trench Knife	thr cr	C	0	$45	1.5	–	[1]
7	Tonfa	thr cr	C	0	$40	1	–	[1]
8	Stun Gun	HT-3(0.5) aff	C	No	$25	0.5	2	[2]

BROADSWORD (DX-5, Force Sword-4, Rapier-4, Saber-4, Shortsword-2, or Two-Handed Sword-4)

TL	Weapon	Damage	Reach	Parry	Cost	Weight	ST	Notes
6	Katana	sw+1 cut	1	0	$550	3.75	10	
	or	thr+1 imp	1	0	–	–	10	

KNIFE (DX-4, Force Sword-3, Main-Gauche-3, or Shortsword-3)

TL	Weapon	Damage	Reach	Parry	Cost	Weight	ST	Notes
5	Machete	sw-1 cut	C, 1	0	$50	1.5	7	
	or	thr-1 imp	C	0	–	–	7	
5	Push Knife	thr imp	C	-1	$30	0.5	5	[3]
5	Survival Knife	sw-2 cut	C, 1	-1	$45	1	6	
	or	thr imp	C	-1	–	–	6	
5	Switchblade	sw-3 cut	C, 1	No	$30	0.5	5	
	or	thr-1 imp	C	No	–	–	5	
6	Trench Knife	sw-2 cut	C, 1	-1	$45	1.5	6	
	or	thr imp	C	-1	–	–	6	
8	Tactical Folding Knife	sw-3 cut	C, 1	-1	$30	0.5	5	
	or	thr-1 imp	C	-1	–	–	5	

SHORTSWORD (DX-5, Broadsword-2, Force Sword-4, Jitte/Sai-3, Knife-4, Saber-4, Smallsword-4, or Tonfa-3)

TL	Weapon	Damage	Reach	Parry	Cost	Weight	ST	Notes
6	Expandable Baton	sw cr	1	0	$60	2	6	
	or	thr cr	1	0	–	–	6	
7	Cattle Prod	1d-3 burn	1	0	$50	2	3	
	linked	HT-3(0.5) aff	–	–	–	–	–	[2]
8	Stun Baton	sw-1 cr	C, 1	0	$60	1.5	6	
	or	thr-1 cr	C, 1	0	–	–	6	
	linked	HT-3(0.5) aff	–	–	–	–	–	[2]

SMALLSWORD (DX-5, Main-Gauche-3, Rapier-3, Saber-3, or Shortsword-4)

TL	Weapon	Damage	Reach	Parry	Cost	Weight	ST	Notes
5	Sword Cane	thr imp	C, 1	-2F	$600	1.5	5	

TONFA (DX-5 or Shortsword-3)

TL	Weapon	Damage	Reach	Parry	Cost	Weight	ST	Notes
7	Tonfa	sw cr	1	0	$40	1	7	[3]
	or	thr cr	C, 1	0	–	–	7	

Notes:

[1] Attack receives Brawling or Karate damage bonuses.

[2] On a failed HT roll, victim is stunned for as long as weapon is in contact plus (20 - HT) seconds longer, and can then roll vs. HT-3 to recover.

[3] Use Brawling or Karate parry if better than usual weapon parry.

Muscle-Powered Ranged Weapon Table (see p. 201)

See pp. B268-271 for an explanation of the statistics.

BOW (SLINGSHOT) (DX-5 or Bow-4)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	Cost	ST	Bulk	Notes
7	Slingshot	1d-1 cr	1	60/100	1/0.05	1	1(2)	$15	6†	-2	[1]

CROSSBOW (SPEARGUN) (DX-4 or Crossbow-4)

TL	Weapon	Damage	Acc	Range	Weight	RoF	Shots	Cost	ST	Bulk	Notes
7	Speargun	1d imp	2	100/150	3.5/0.4	1	1(10)	$100	8†	-6	[2]

Notes:

[1] Can fire stones (TL0), lead bullets (TL2), or steel balls (TL5). Stones are free. A lead or steel projectile is $0.1, and gives +1 damage and *double* range.

[2] A spear is $10. Divide range by 10 underwater.

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