

d30 Random Tavern Generator

By Christopher Stogdill (AKA the Frugal GM)

This work is licensed under a Creative Commons Attribution-Non-Commercial-ShareAlike 4.0 International License.



This d30 Random Tavern Generator can be used to create a quick down-n-dirty watering hole suitable for any OSR game. While it doesn't fully flesh out an individual drinking establishment, this table should be a good start. Couple this with a food/drink menu (*FGM022 Menu Generator* will work!) and a rumor generator and you should be set.

The graphics used are public domain images from an unknown artist, taken from *The House that Jack Built*, by George Cruikshank, 1853.

Using these tables: Roll 1d30 on Table 1 to get the tavern's size and potential capacity, another d30 on Table 2 to see how busy the tavern is (*as a percentage of capacity*), and a third d30 to determine the name, which will require a couple more d30 rolls on the sub-tables. **Note:** Unless denoted in Table 1, it is assumed that all taverns have at least a small kitchen with two staff (*cook & assistant*), so food is available. Additional staff include 1 barkeep per bar and a serving wench for every set of four tables. Bars can "seat" 10 patrons and tables 6 patrons each.

Table 1: Tavern Size (and capacity)

| Roll | Result |
|------|--|
| 1 | Tiny: Only a Bar, no kitchen (10) |
| 2 | Tiny: 1 Table only, no kitchen (6) |
| 3 | Small: 2 Tables (12) |
| 4 | Small: 3 Tables (18) |
| 5 | Small: 4 Tables (24) |
| 6 | Small: 1 Tables and a Bar (16) |
| 7 | Small: 2 Tables and a Bar (22) |
| 8 | Small: 3 Tables and a Bar (28) |
| 9 | Small: 4 Tables and a Bar (34) |
| 10 | Average: 5 Tables and a Bar (40) |
| 11 | Average: 6 Tables and a Bar (46) |
| 12 | Average: 7 Tables and a Bar (52) |
| 13 | Average: 8 Tables and a Bar (58) |
| 14 | Average: 9 Tables and a Bar (64) |
| 15 | Average: 10 Tables and a Bar (70) |
| 16 | Average: 11 Tables and a Bar (76) |
| 17 | Average: 12 Tables and a Bar (82) |
| 18 | Average: 13 Tables and a Bar (88) |
| 19 | Average: 14 Tables and a Bar (94) |
| 20 | Average: 15 Tables and a Bar (100) |
| 21 | Large: 10 Tables, 2 Bars (80) |
| 22 | Large: 11 Tables, 2 Bars (86) |
| 23 | Large: 12 Tables, 2 Bars (92) |
| 24 | Large: 13 Tables, 2 Bars (98) |
| 25 | Large: 14 Tables, 2 Bars (104) |
| 26 | Large: 15 Tables, 2 Bars (110) |
| 27 | Large: 16 Tables, 2 Bars (116) |
| 28 | Large: 17 Tables, 2 Bars (122) |
| 29 | Huge: 1d30+10 Tables, 3 Bars, and 2 Kitchens (90+6*(d30)) |
| 30 | Huge: 1d30+20 Tables, 4 Bars, and 3 Kitchens (160+6*(d30)) |

Table 2: Patronage

| Roll | Results | Rate |
|-------|---------|------|
| 1 | Empty | 0% |
| 2-3 | Sparse | 10% |
| 4-6 | Slow | 25% |
| 7-24 | Average | 50% |
| 25-27 | Busy | 60% |
| 28-29 | Crowded | 75% |
| 30 | Packed | 110% |

Table 3: Tavern Name

| Roll | Results |
|-------|-----------------------------------|
| 1-5 | The [Table 3a] [Table 3b] |
| 6-10 | Ye Olde [Table 3a] [Table 3b] |
| 11-15 | The [Table 3a] [Table 3c] |
| 16-20 | Ye Olde [Table 3a] [Table 3c] |
| 21-25 | The [Table 3b] and [Table 3b] |
| 26-30 | Ye Olde [Table 3b] and [Table 3b] |

Table 3a

| Roll | Result |
|------|----------|
| 1 | Black |
| 2 | Blue |
| 3 | Broken |
| 4 | Burning |
| 5 | Drooping |
| 6 | Drowned |
| 7 | Drunken |
| 8 | Flying |
| 9 | Golden |
| 10 | Greasy |
| 11 | Green |
| 12 | Happy |
| 13 | Haunted |
| 14 | Hunted |
| 15 | Laughing |
| 16 | Leaping |
| 17 | Lonely |
| 18 | Merry |
| 19 | Mournful |
| 20 | Noble |
| 21 | Orange |
| 22 | Prancing |
| 23 | Red |
| 24 | Rusty |
| 25 | Saucy |
| 26 | Silver |
| 27 | Singing |
| 28 | Sleepy |
| 29 | Violet |
| 30 | Yellow |

Table 3b

| Roll | Result |
|------|----------|
| 1 | Angel |
| 2 | Antelope |
| 3 | Bear |
| 4 | Boar |
| 5 | Bull |
| 6 | Camel |
| 7 | Cock |
| 8 | Crow |
| 9 | Dog |
| 10 | Dragon |
| 11 | Duck |
| 12 | Eagle |
| 13 | Fox |
| 14 | Goat |
| 15 | Hawk |
| 16 | Horse |
| 17 | Lion |
| 18 | Mermaid |
| 19 | Otter |
| 20 | Owl |
| 21 | Parrot |
| 22 | Phoenix |
| 23 | Ram |
| 24 | Rat |
| 25 | Raven |
| 26 | Snake |
| 27 | Stag |
| 28 | Stork |
| 29 | Unicorn |
| 30 | Wolf |

Table 3c

| Roll | Result |
|------|----------|
| 1 | Anchor |
| 2 | Antler |
| 3 | Anvil |
| 4 | Apple |
| 5 | Arrow |
| 6 | Barrel |
| 7 | Book |
| 8 | Buckle |
| 9 | Castle |
| 10 | Chain |
| 11 | Crescent |
| 12 | Cross |
| 13 | Crown |
| 14 | Hand |
| 15 | Harp |
| 16 | Heart |
| 17 | Helmet |
| 18 | Horn |
| 19 | Key |
| 20 | Ring |
| 21 | Rose |
| 22 | Scale |
| 23 | Spear |
| 24 | Star |
| 25 | Sword |
| 26 | Tankard |
| 27 | Thistle |
| 28 | Tower |
| 29 | Tree |
| 30 | Wheel |

