# THE GAMEMASTER'S ADVENTURE PLANNER

Design and Layout: Rick Hershey

**Fat Goblin Hoarde:** Eric Hindley, J Gray, Jeffrey Swank, John Bennett, Justice Mora, Kalyna Conrad, Kiel Howell, Lucus Palosaari, Nick Esposito, Rick Hershey, Richard Bennett, Troy Daniels, Michael Ritter, Ismael Alvarez

Publisher: Rick Hershey

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#### ABOUT FAT GOBLIN GAMES

Based in South Carolina, USA, Fat Goblin Games was founded in 2011 to create Pathfinder Roleplaying Game compatible products. With a focus on high quality production values and providing a creative environment for our writers, Fat Goblin Games has quickly become a recognized force in the world of third party publishers.

With hundreds of support books, visual aids, campaign settings, and quality stock art, Fat Goblin Games continues to provide exciting content and fantastic worlds in which gamers can immerse themselves.

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## ADVENTURE TITLE Adventure Synopsis: Gamemaster: Players: Session Date: Books Referenced Page No.

#### Session History

Players:  Summery of Events:  Encounters:  Memorable Events:  Notes:	Session Date:	Session Locations:
	Players:	
Memorable Events:  Notes:	Summery of Events:	Encounters:
Memorable Events:  Notes:		
	Memorable Events	Notes:
	Memorable Events.	110005.

### ADVENTURE OUTLINE

#### KEY ADVENTURE EVENTS

Event	Event Trigger	Completed
Adventure Major Villains:		
1.		
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4.		
5.		
6. 7. 8.		
8.		
Adventure Climax:		

#### EVENT OUTLINE

Event Name	
Event Description:	
Adventure Major Villains:	
Adventure Major Vinams.	
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Creatures Involved:	
Event Trigger:	
Related Events:	
Objective:	
Rewards:	

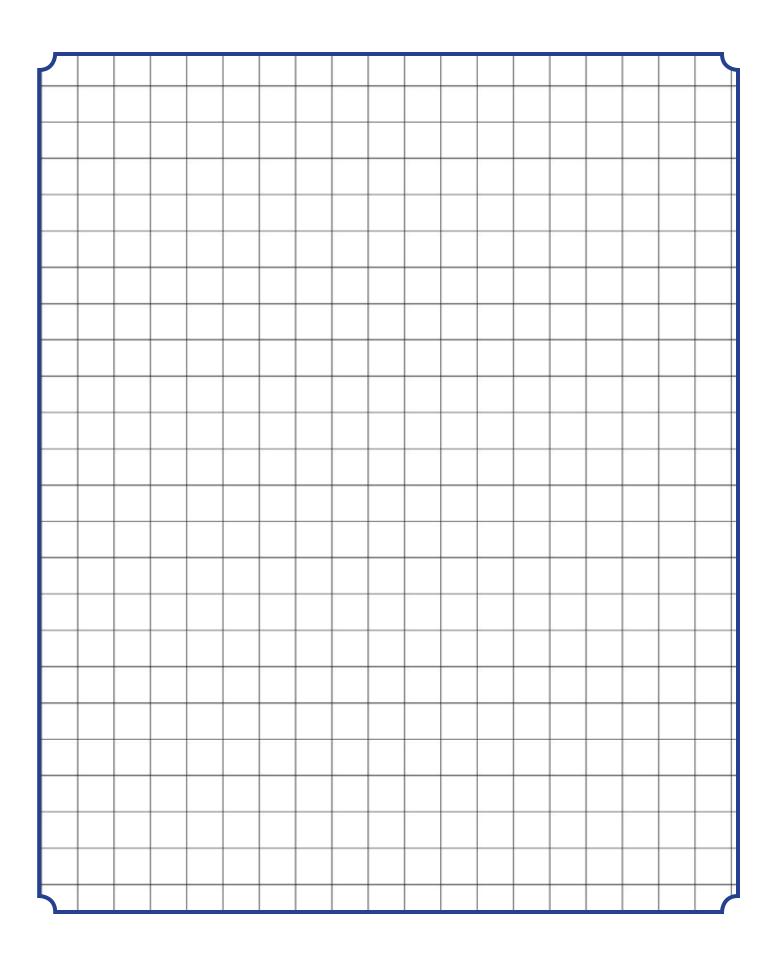
#### CITY-TOWN-VILLAGE LOCATIONS

Location Name:	Government:
Size:	Country:
Crime/Corruption:	
Economy:	
Economy.	
Law:	
Lore:	
Society:	
Society.	
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Population:	Notable Locations:
Race/Culture:	<del></del>
	<del></del>
Notable NPCs:	

Store/Marketplace:	Owner/Staff:		
Establishment:			
Goods/Services		Price	
Store/Marketplace:	Owner/Staff:		
Establishment:			
Goods/Services		Price	
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Store/Marketplace:	Owner/Staff:		
Establishment:	Owner, Stair.		
Goods/Services		Price	
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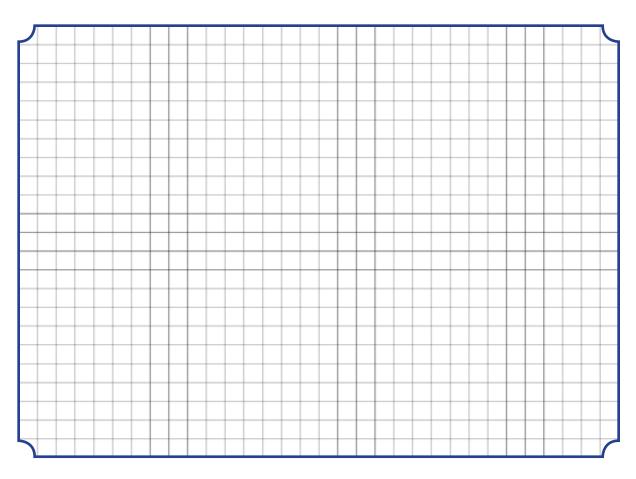
#### LOCATION MAP

Building:	Description:	Key No:
Notes:		
Building:	Description:	Key No:
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Building:	Description:	Key No:
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Building:	Description:	Key No:
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110103.		



## ENVIRONMENT LOCATIONS

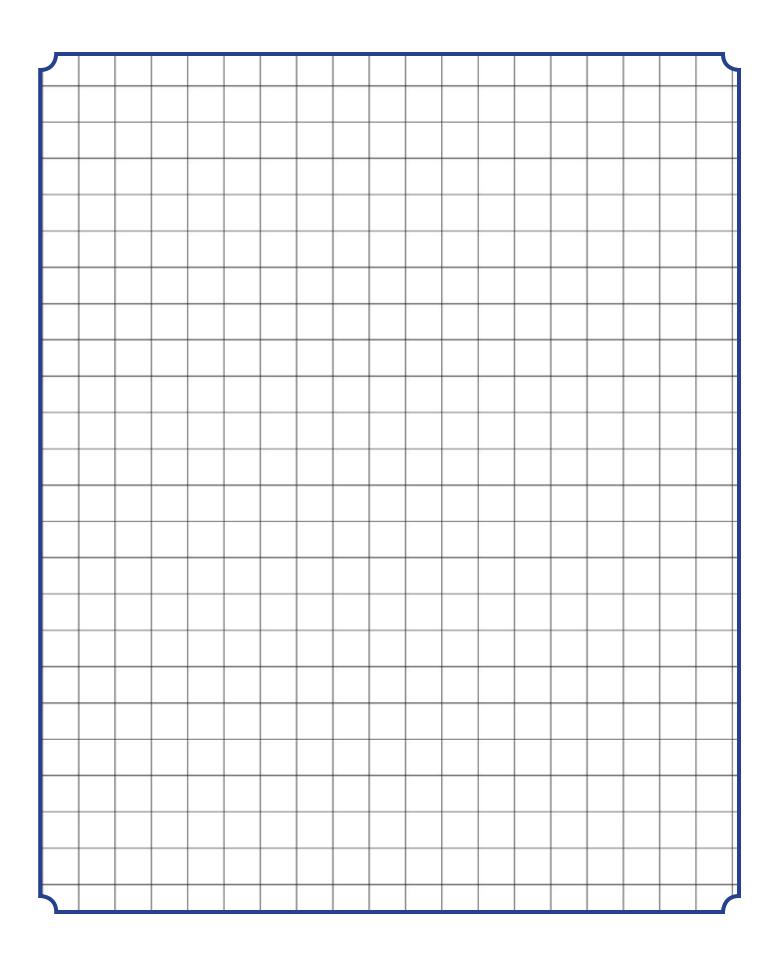
Location Name:	Terrain Type:	
Size:	Country:	
J		
Description:		
Intelligent Inhabitants		
Intelligent Inhabitants:		
Creatures:		
Rumors/Lore:		
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Traps:	Notes:	
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Unique Features:		
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Key No.	Description:	
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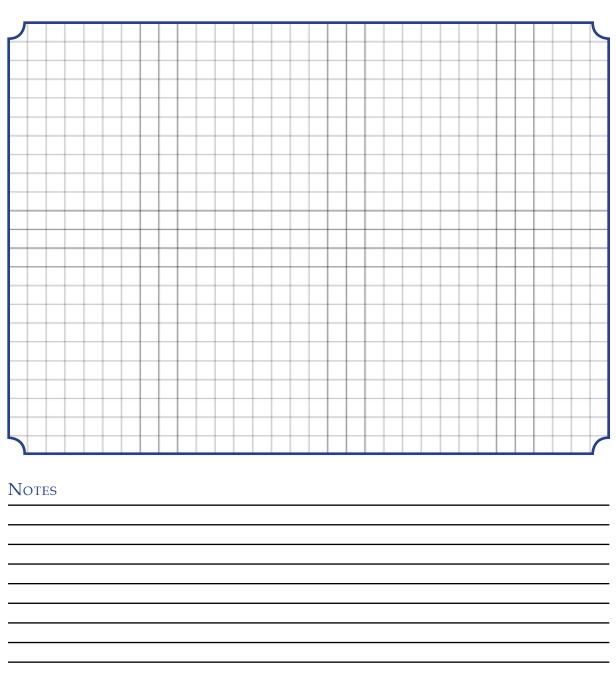
### DUNGEONS CONCEPTS

	D	ungeon <b>I</b> dea
Dungeon N	Vame:	
Location T	ype	
	Natural Cave	Constructed Dungeon
Inhabitants	3	
	Organized/Intelligent	Wild Creatures
Size:		Number of Levels:
Location:		
Concept:		
Denizens:		
Lore/Rumo	ors:	
Key No.	Description:	
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## STRONGHOLD/CASTLE

Location:		Size:
Description:		
Special Rooms & Feature	C	
Name	Size	Cost
Augmentations		
Name	Effect	Cost
Troops Housed		
Туре	Wages	Number
Staff Housed		
	Wages	Number
71-		



Location:	Location:	
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2.	2.	
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7. 8. 9. 10.	7. 8. 9. 10. 11.	ABLES
7. 8. 9. 10. 11.	7. 8. 9. 10. 11. 12.	ABLES
7. 8. 9. 10. 11. 12.	7. 8. 9. 10. 11. 12. 13.	ABLES
7. 8. 9. 10. 11. 12. 13.	7. 8. 9. 10. 11. 12. 13. 14.	ABLES
7. 8. 9. 10. 11. 12. 13. 14.	7. 8. 9. 10. 11. 12. 13. 14.	ABLES
7. 8. 9. 10. 11. 12. 13. 14. 15.	7. 8. 9. 10. 11. 12. 13. 14. 15.	ABLES
7. 8. 9. 10. 11. 12. 13. 14. 15. 16.	7. 8. 9. 10. 11. 12. 13. 14. 15. 16.	ABLES
7. 8. 9. 10. 11. 12. 13. 14. 15. 16. 17.	7. 8. 9. 10. 11. 12. 13. 14. 15. 16. 17.	
7. 8. 9. 10. 11. 12. 13. 14. 15. 16.	7. 8. 9. 10. 11. 12. 13. 14. 15. 16.	ABLES

## Adventure Review

Player:	Character:
Adventure Completion Date:	
Things I Liked About The Adventure:	
Favorite Moment:	
Things I Disliked About The Adventure:	
Least Favorite Moment:	
Was the Adventure Fun?	
Advice/Suggestions:	

Adventure Background	Adventure Summery
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Introduction	Notes:
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Major NPC	
Name: Race/Gender:	
Page Reference:	
Appearance:	
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	Portrait
Notes:	
MAJOR NPC	
Race/Gender:	
Page Reference:	
Appearance:	
	Portrait
Notes:	

MINOR NPC	MINOR NPC	
Name:	Name:	
Race/Gender:	Race/Gender:	
Commonly Found At:	Commonly Found At:	
Notes:	Notes:	
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MINOR NPC	MINOR NPC	
Name:	Name:	
Race/Gender:	Race/Gender:	
Commonly Found At:	Commonly Found At:	
Notes:	Notes:	
MINOR NPC	Marana NIDC	
	MINOR NPC	
Name:	Name:	
Race/Gender:	Race/Gender:	
Commonly Found At:	Commonly Found At:	
Notes:	Notes:	

#### Monster Encounter

Name	Descrip	otion
Statistica		
Statistics		
		Creature Illustration

#### Monsters Collected from various sources

	Name:
Name:	Book Title:
Book Title:	Page:
Page:	Notes:
Notes:	
	Name:
Name:	Book Title:
Book Title:	Page:
Page:	Notes:
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	Name:
Name:	Book Title:
Book Title:	Page:
Page:	Notes:
Notes:	

## $B_{00KS} \ USED \ \underset{^{\mathbf{Title:}}}{IN} \ D_{ESIGN}$

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